

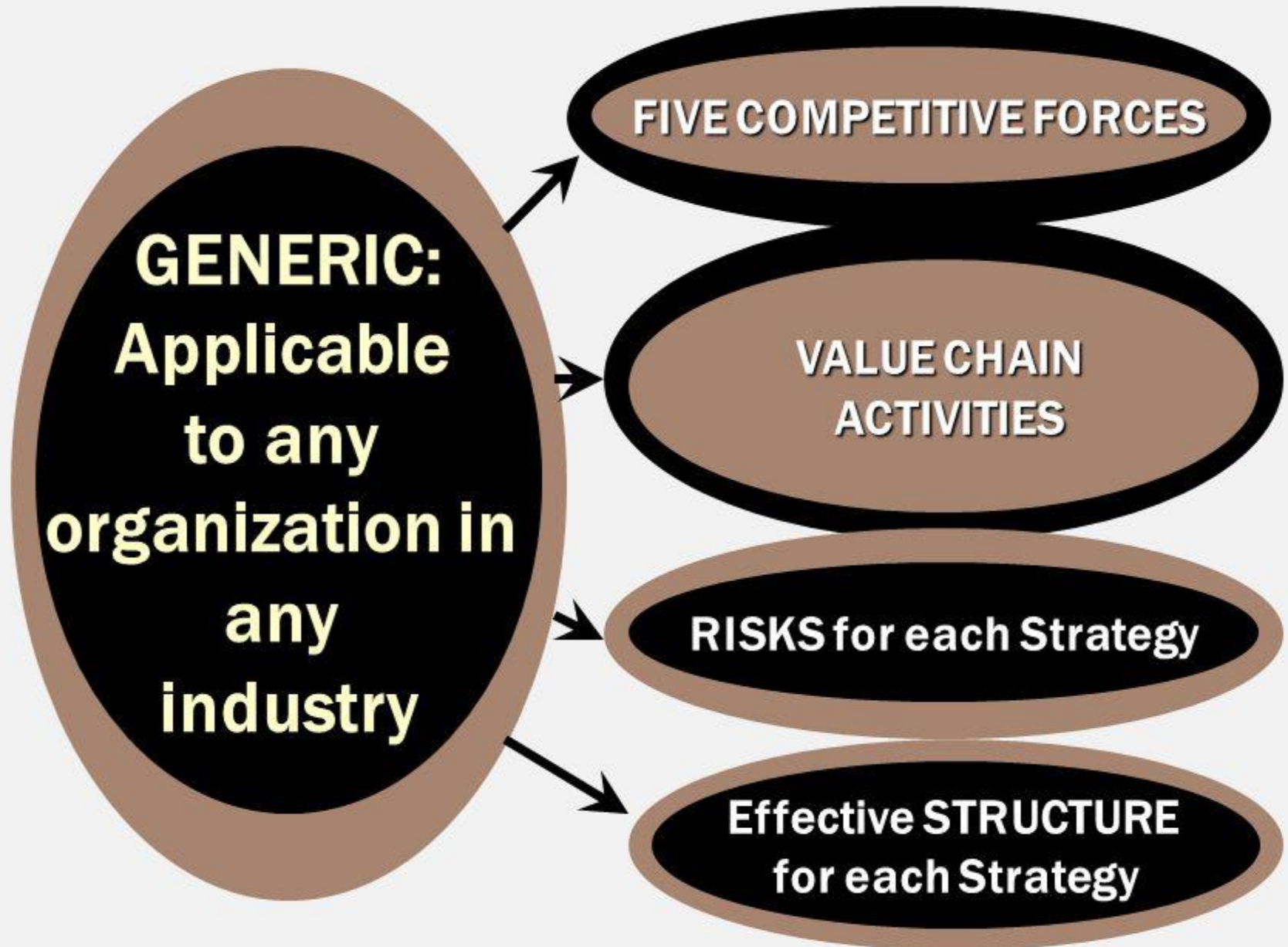
# On Generic Strategies

**.... the Ultimate Objective is ....**



# **I) Generic Business Strategies**

# Generic strategies ....



# Generic strategies ....

- How **Generic Strategies** affect Competitive Advantage and Profitability?

## 1. Cost

## 2. Differentiation

### ➤ Focus

- *Combining Cost & Differentiation Strategies*

### ➤ Blue Ocean Strategies

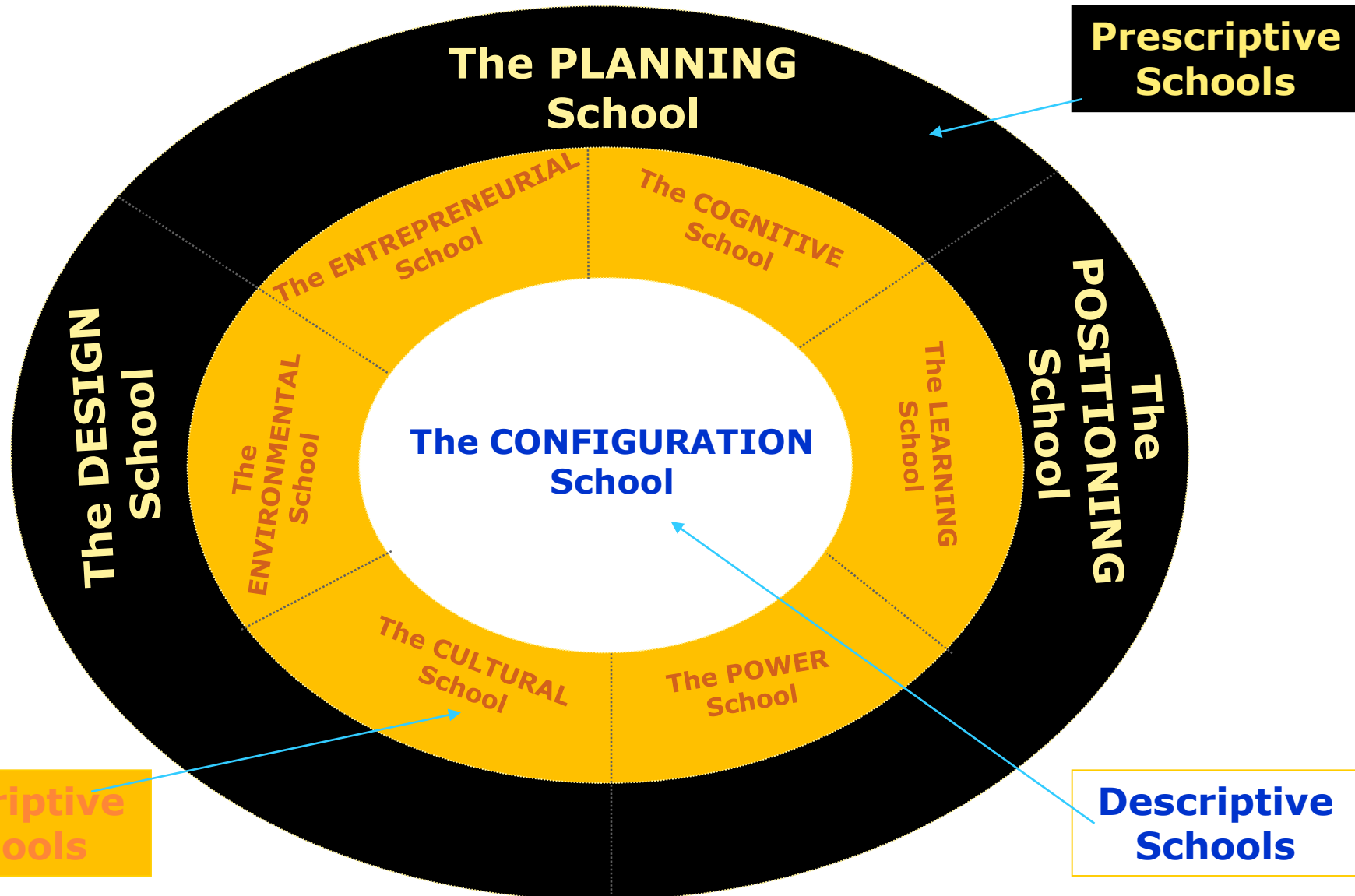
- **Innovation a strong tactical tool**

# Generic strategies ....

- ❑ ....the Ways (*TAO*) of **company positions itself** in the marketplace to gain a competitive advantage?
- ❑ Different **positioning strategies** that can be used in different industry settings (*flight or fight*)?

## **II) Schools of Strategic Management**

# Ten schools of Strategic Management



# Ten schools of Strategic Management

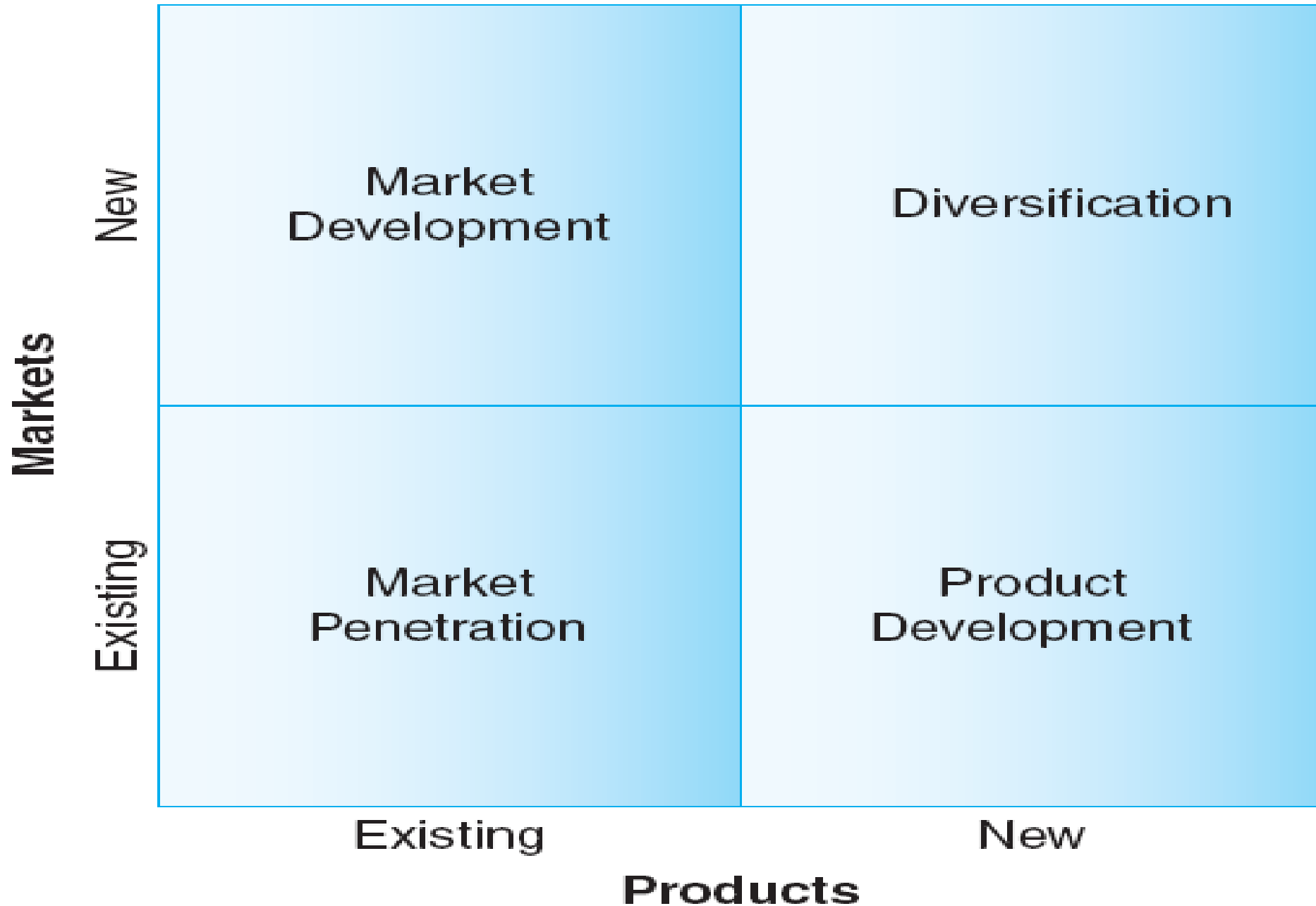
1. The Design School - strategy formation as a process of **conception**
2. The Planning School - strategy formation as a **formal** process
3. The Positioning School - strategy formation as an **analytical** process
4. The Entrepreneurial School - strategy formation as a **visionary** process
5. The Cognitive School - strategy formation as a **mental** process
6. The Learning School - strategy formation as an **emergent** process
7. The Power School - strategy formation as a process of **negotiation**
8. The Cultural School - strategy formation as a **collective** process
9. The Environmental School - strategy formation as a **reactive** process
10. The Configuration School - strategy formation as a process of **transformation**

# Let's analyze some of these schools of SM

## 2) The Planning School

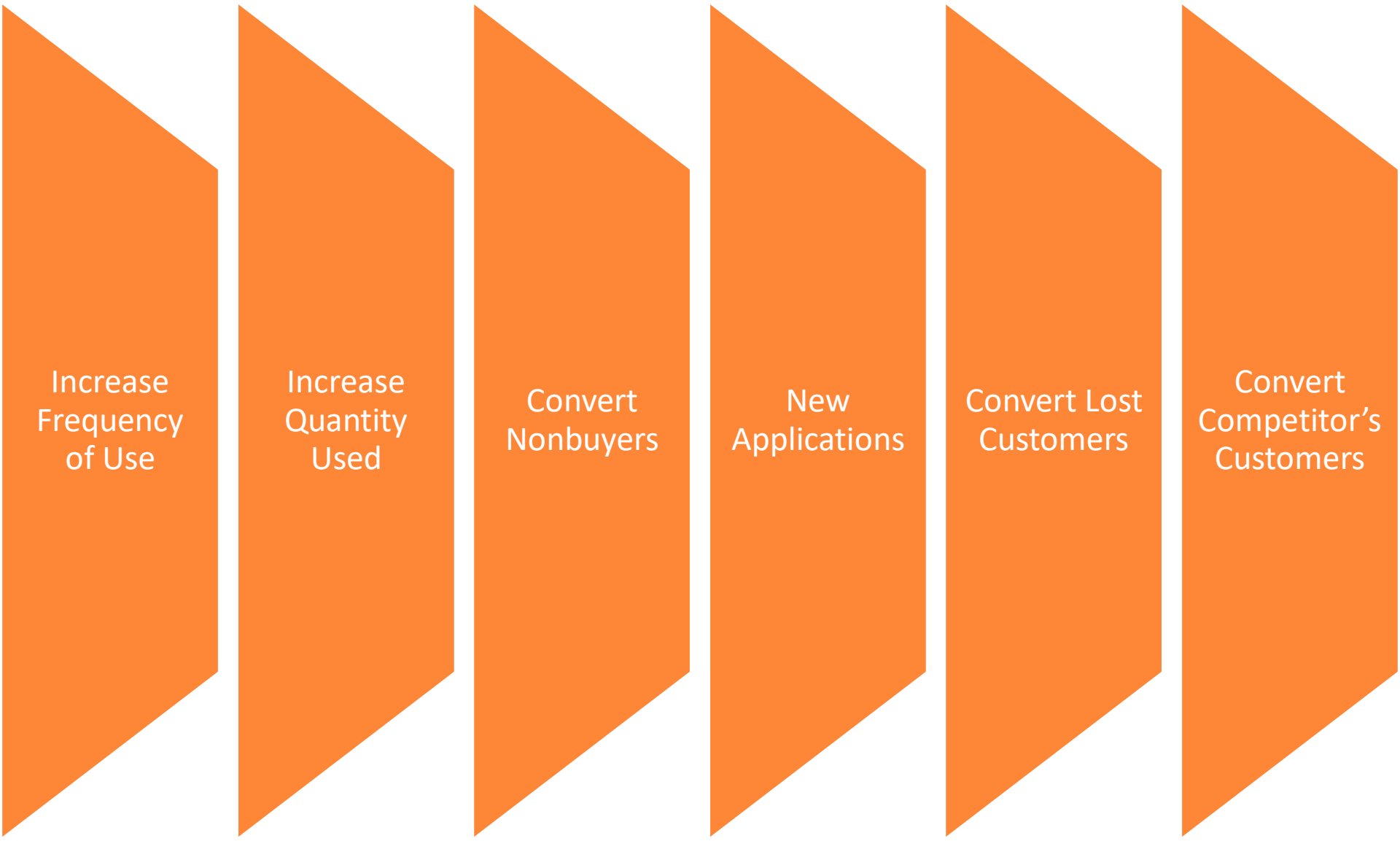
1. *Igor Ansoff (Corporate Strategy 1965)*
2. *The Steiner Model of Strategic Planning (1969)*
3. *Stanford (1963)*
4. *GE planning cycle (1980)*
5. *Planning Hierarchies (Mintzberg 1994)*
6. *Game Theory*

# The Ansoff Product/Market Growth Matrix



# Market Penetration

## Options to grow via market penetration



Increase  
Frequency  
of Use

Increase  
Quantity  
Used

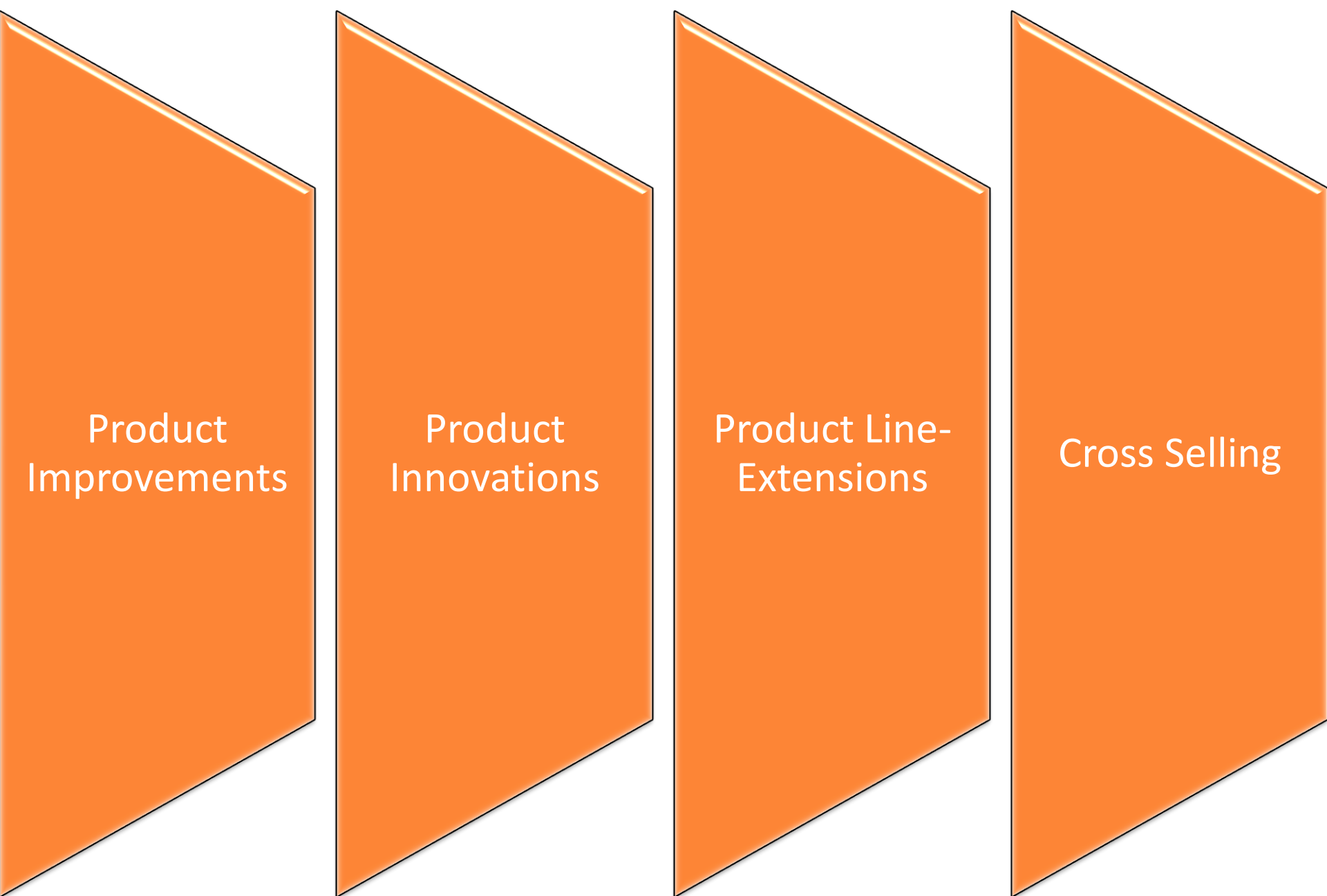
Convert  
Nonbuyers

New  
Applications

Convert Lost  
Customers

Convert  
Competitor's  
Customers

# Product Development



Product  
Improvements

Product  
Innovations

Product Line-  
Extensions

Cross Selling

# Market Development

- It is expanding sales of
  - **existing products** to
  - **new geographic markets or to new segments**
- It requires:
  - *Building brand awareness and brand image*
  - *Accessing new distribution channels*
  - *Confronting new competitors*
  - *Formulating new marketing strategies*

# Diversification

- Taking a
    - **new product** to a
    - **new market** *is the strategy with the highest risk*
  - *It has the lowest probability of success*
  - *It needs the highest amount of resources*
- 
- Ways of diversification
    - **Related diversification**
      - A company enters a new market with a new product attaining synergies by sharing assets or competencies across businesses
    - **Unrelated diversification**
      - A company enters a new market with a new product not related to the existing product markets
- 
- **Forward and backward integration**
    - **Forward integration** occurs when a company decides to move downstream the product flow
    - **Backward integration** means that a company moves upwards

# Strategic Planning within the Ansoff Matrix

## Existing Products

## New Products

Existing Markets

### Market Penetration:

- Increase Frequency of Use
- Increase Quantity Used
- Convert Non-Buyers
- New Applications
- Convert Lost Customers
- Convert Competitor's Customers

Probability of Success:  
**50%**

Effort:  
**100%**

### Product Development:

- Product Improvements
- Product Innovations
- Product-Line Extensions
- Cross Selling

Probability of Success:  
**33%**

Effort:  
**800%**

New Markets

### Market Development:

- Expand Geographically
- Target New Segments

Probability of Success:  
**20%**

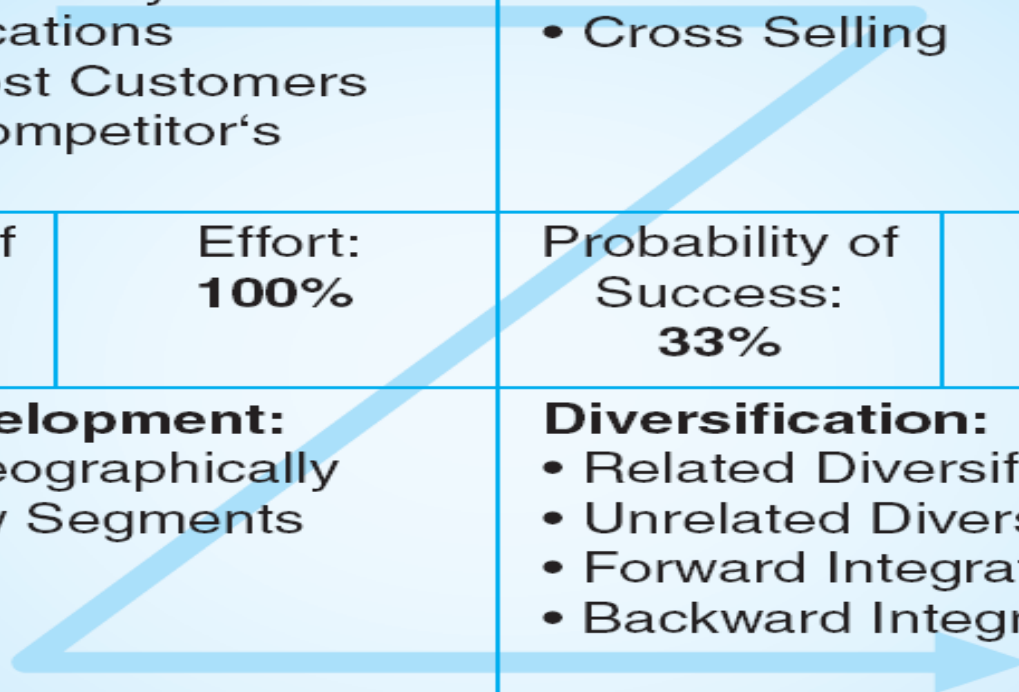
Effort:  
**400%**

### Diversification:

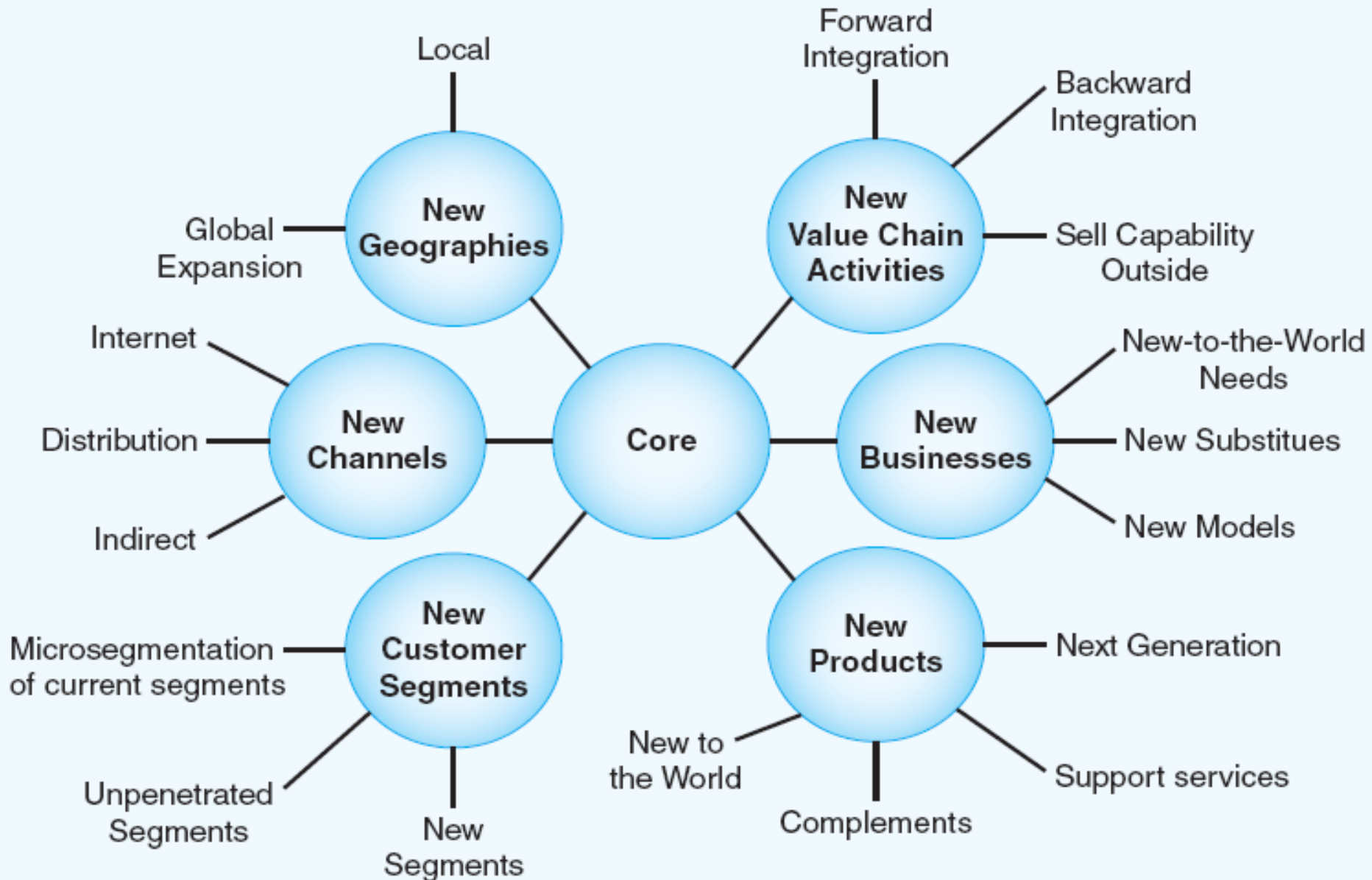
- Related Diversification
- Unrelated Diversification
- Forward Integration
- Backward Integration

Probability of Success:  
**5%**

Effort:  
**1200%-1400%**



# Building from the Core and Identifying Adjacencies



### 3) The Positioning School

1. *Sun Tzu & Clausewitz*
2. *PIMS – Profit Impact of Market Strategies (GE 1972)*
3. *BCG Growth-Share Matrix (Bruce Henderson 1979)*
4. *Porter's model of Competitive Advantage (1980)*
5. *Generic Strategic Groups (Mintzberg)*
6. *Game Theory*

# The theoretical origins: Master SUN TZU

- When people are challenged, they react in one of two ways:
  - a) They runaway – “Flight reflex” (Running away from challenges)
  - b) They fight back (attack) – “Fight reflex” (getting into battles)
  
- **Sun Tzu** advises us **neither flight nor fight**  
  
But ride the “*magic of positioning*”. Because success comes from using your position.
  
- **Strategically** – both victory and defeat are similar. Each puts you in a new position.
  - ◆ When you win, you realize the real challenge just starts...
  - ◆ When you fail, the knowledge you gain gives you a competitive advantage and tenacity...

# Theoreticians: Military Strategists

## Sun Tzu (400 B.C.)

*"The expert in battle seeks his victory from strategic advantage and does not demand it from his men"*

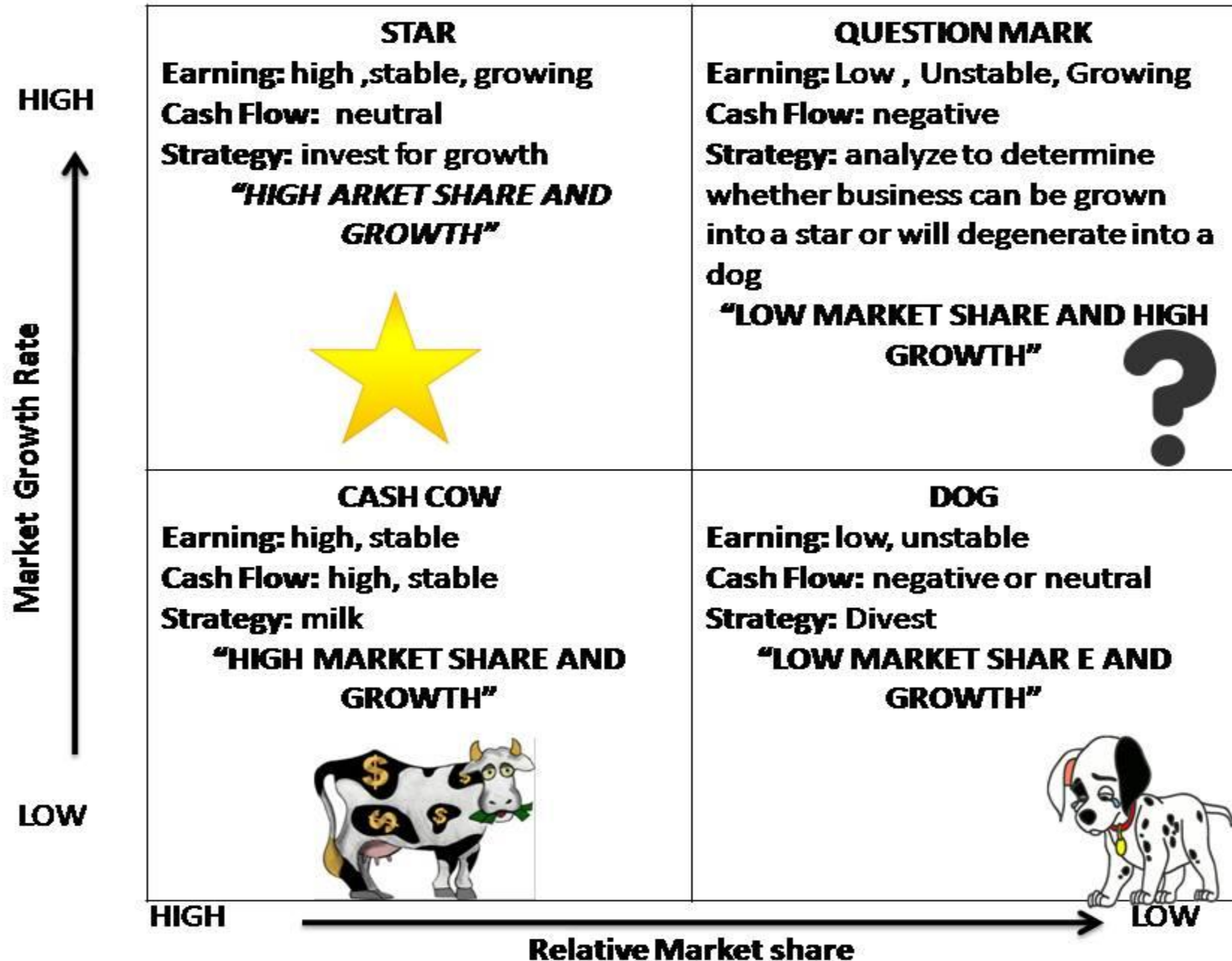
*"Strategy without tactics is the slowest route to victory.  
Tactics without strategy is the noise before defeat"*

## Carl von Clausewitz (1780-1831)

"We repeat again: strength of character does not consist solely in having powerful feelings, but in maintaining one's balance in spite of them. Even with the violence of emotion, judgment and principle must still function like a ship's compass, which records the slightest variations however rough the sea"

"If the leader is filled with high ambition and if he pursues his aims with audacity and strength of will, he will reach them in spite of all obstacles"

# The BCG Growth-Share Matrix

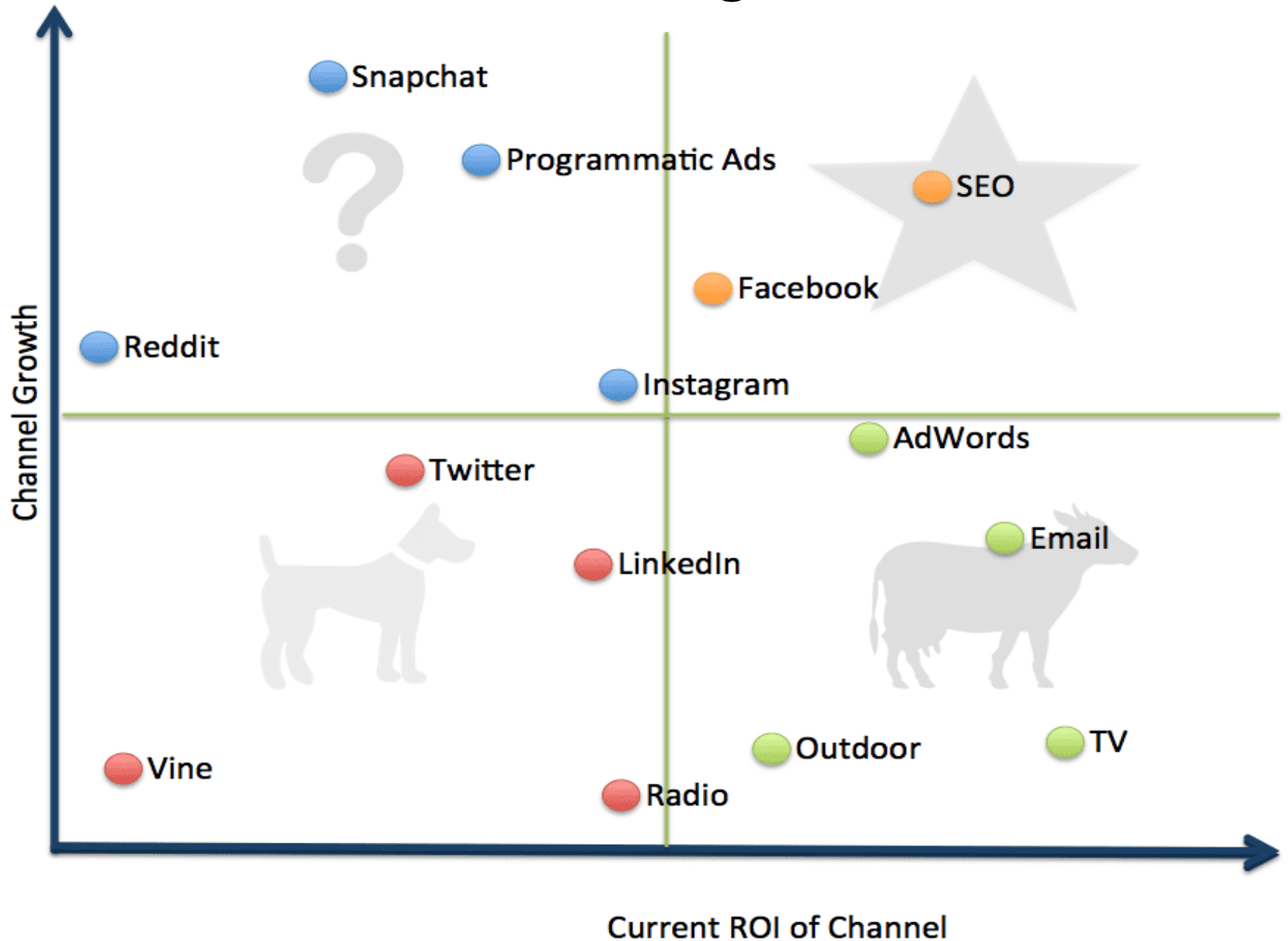


# The BCG Growth-Share Matrix

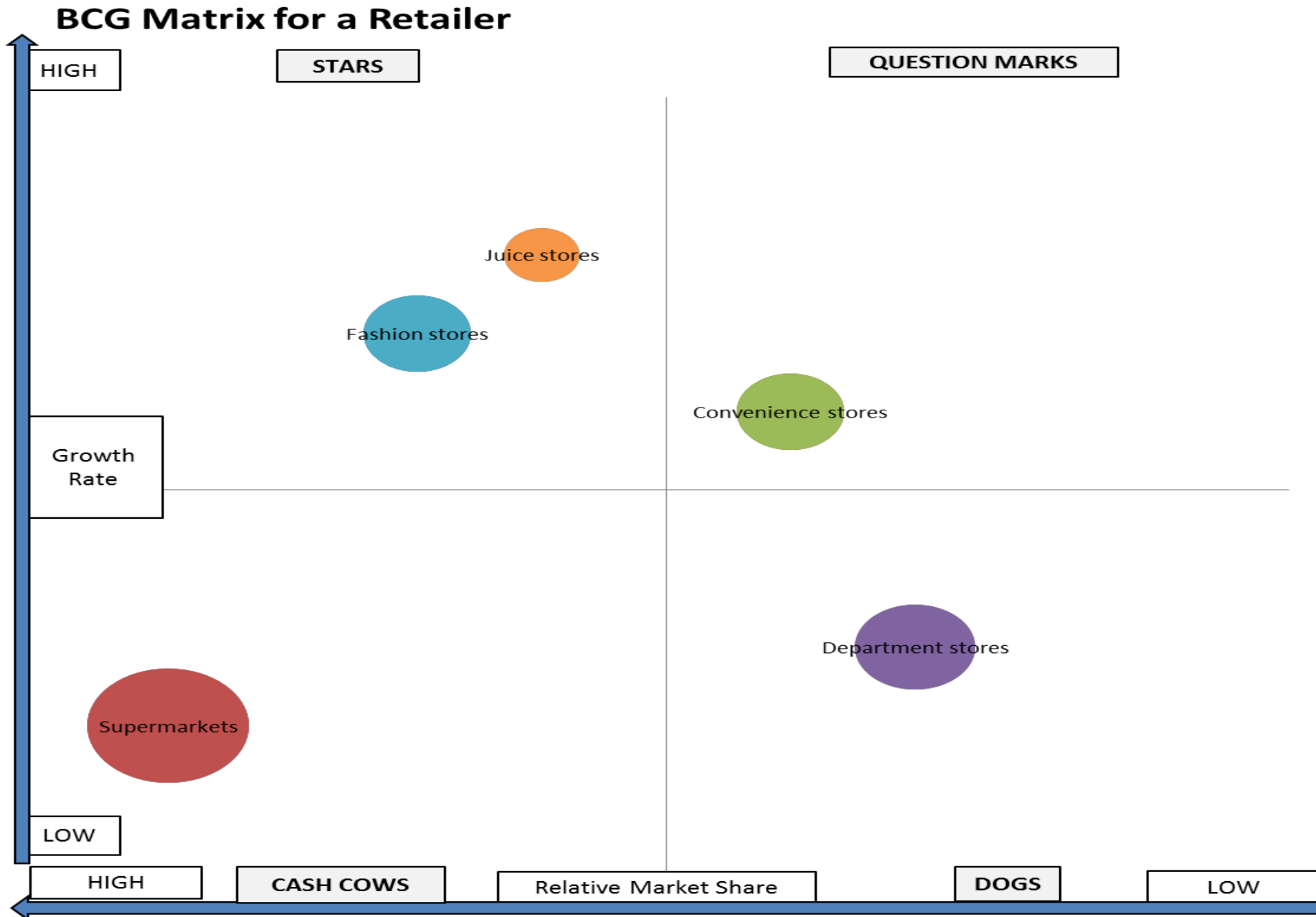
## BCG MATRIX



# BCG – Digital

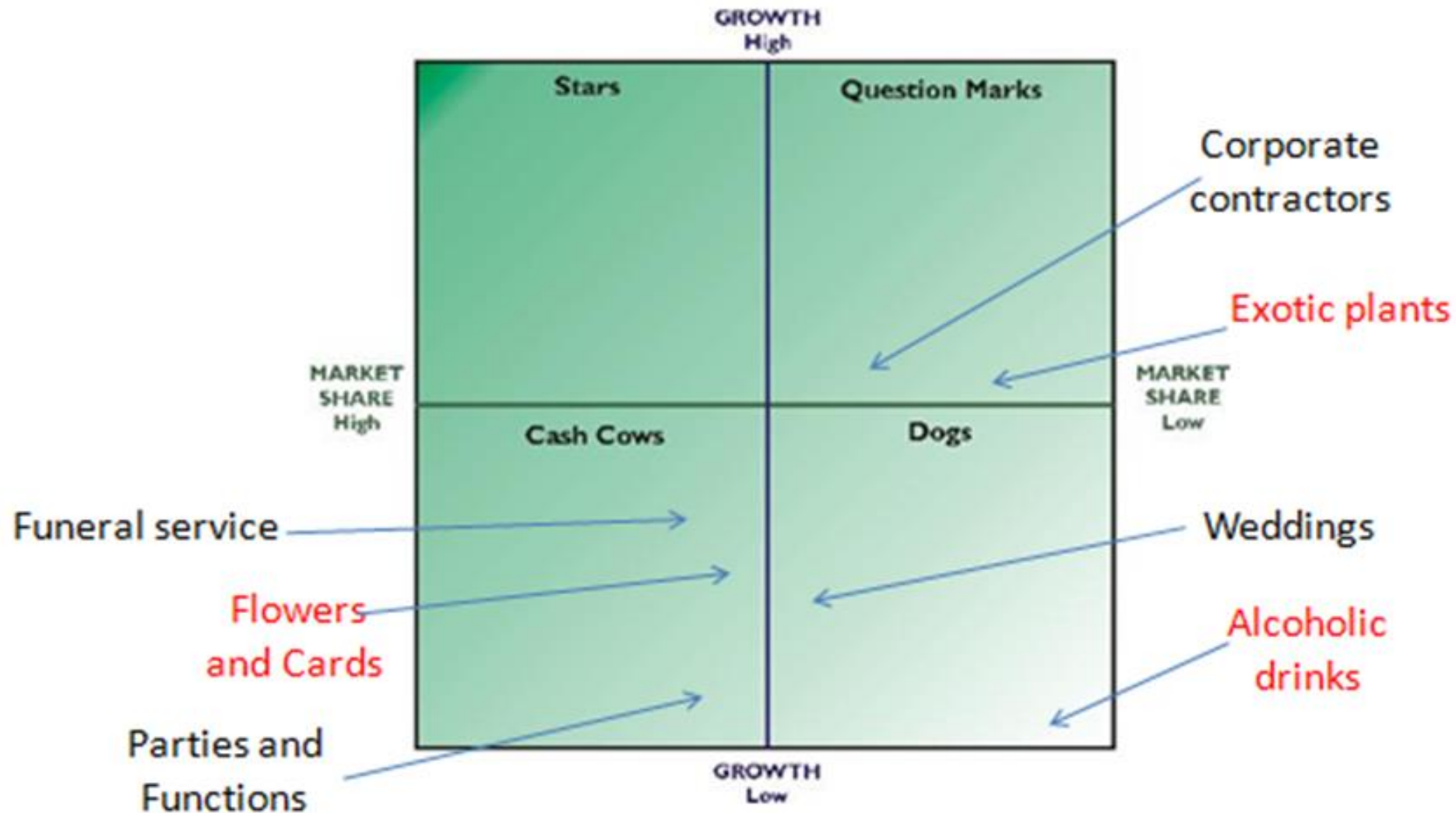


# BCG – Retail Industry



# BCG – Various Industries

## BCG Matrix



# Porter's Competitive Advantage model

## **Cost Leadership**

– producing and marketing a good quality product or service at a lower cost than your competitors.

## **Differentiation**

– creating a product or service that is perceived as being unique "throughout the industry".

## **Focus**

– addressing a "focused" segment of the marketplace, product form or cost management process

# Generic Strategies

```
graph TD; A[Generic Strategies] --> B[Cost Leadership]; A --> C[Differentiation]; A --> D[Focus];
```

## Cost Leadership

- Superior profits through lower costs.
- E.g. : WalMart, Tesco

## Differentiation

- Creating a product or service that is perceived as being unique "throughout the industry"
- E.g. : McDonald, FedEx

## Focus

- Concentrating on a limited part of the market.
- E.g. : PepsiCo

# STRATEGIC ADVANTAGE

Uniqueness Perceived  
by the Customer

Low Cost Position

Industrywide

DIFFERENTIATION

OVERALL  
COST LEADERSHIP

Particular  
Segment Only

FOCUS

## If we include the “Scope” ... then we can have 5 options ...

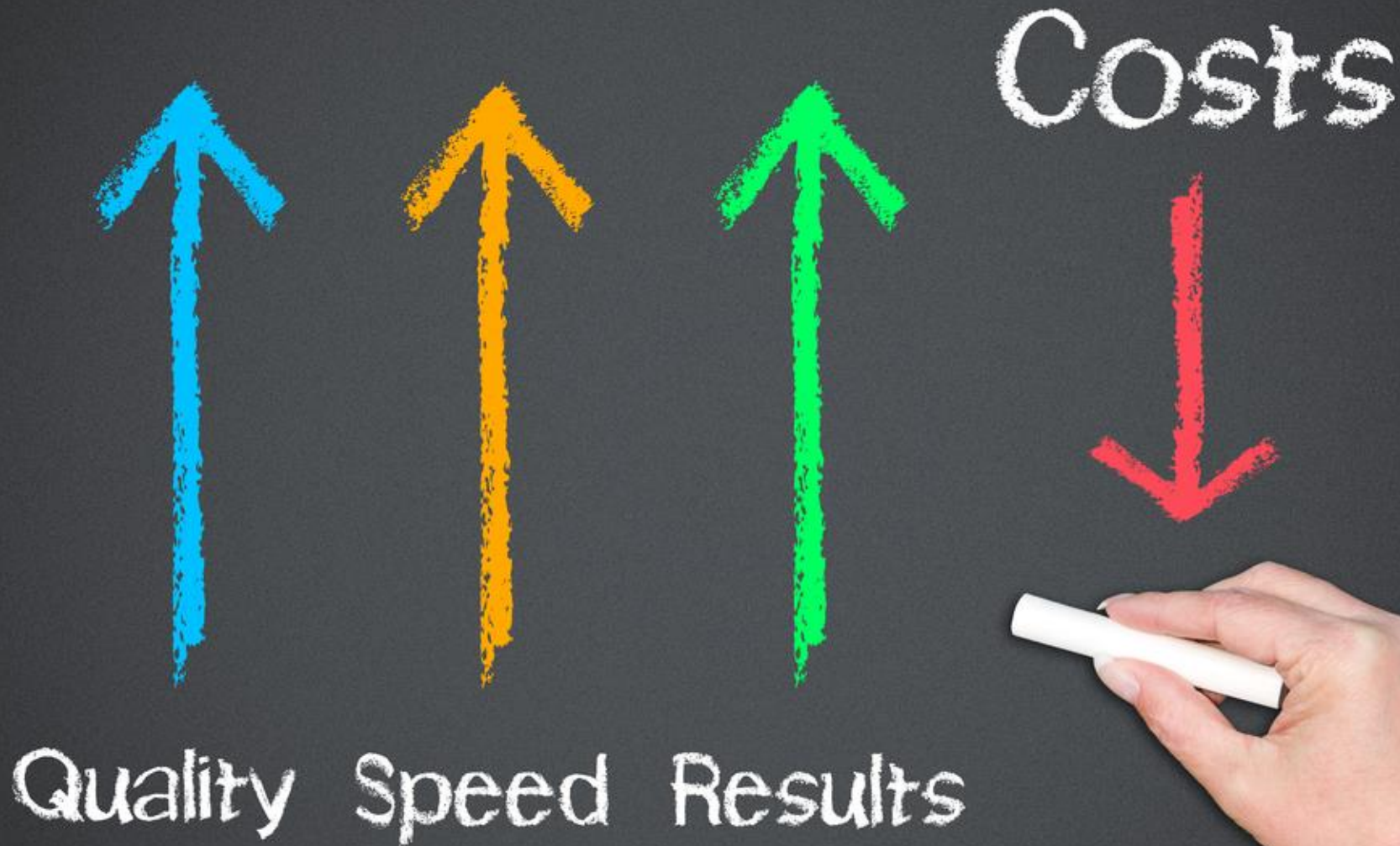
- Two types of competitive advantage firms must choose between
  - Cost (Are we LOWER than others?)
  - Uniqueness (Are we DIFFERENT? How?)
- Two types of ‘competitive scope’ firms must choose between
  - Broad target
  - Narrow target
- These combine to yield 5 different BL strategies



# **III) Analyzing**

## **the Three Generic Business Strategies**

# 1) Cost *focused* strategies



# cost leadership

Strategy used by businesses to create a low cost of operation within their niche. The use of this strategy is primarily ...





# Company costs

```
graph TD; A[Company costs] --> B[Variable costs]; A --> C[Fixed costs]; B --> D["- Raw materials costs<br/>- Costs of energy and fuel<br/>- Production workers labor costs<br/>- Social fund payment costs<br/>- Other costs"]; C --> E["- Depreciation costs<br/>- Salaries of administrative staff<br/>- Social charges on salaries of administrative staff<br/>- Utility services and security<br/>- Leases<br/>- Other costs"];
```

## Variable costs

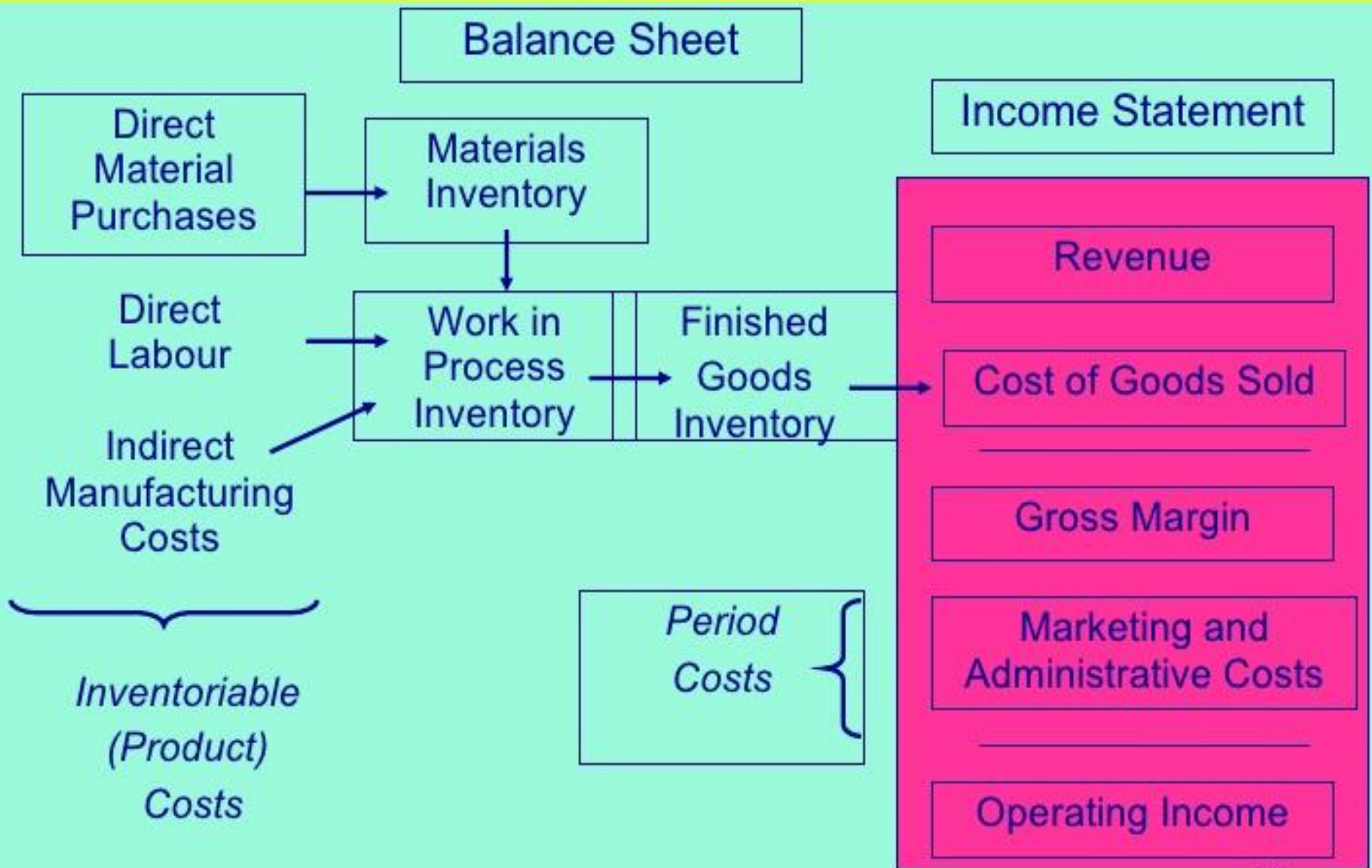
- Raw materials costs
- Costs of energy and fuel
- Production workers labor costs
- Social fund payment costs
- Other costs

## Fixed costs

- Depreciation costs
- Salaries of administrative staff
- Social charges on salaries of administrative staff
- Utility services and security
- Leases
- Other costs

| One-off Cost                                   |           | Monthly Cost                       |          |
|------------------------------------------------|-----------|------------------------------------|----------|
| Market research fee                            | RM2,000   | Loan repayment                     | RM3,537  |
| Compliance needs                               | RM3,610   | Premise rental                     | RM6,000  |
| Premise renovation                             | RM50,000  | Supplies                           | RM3,000  |
| Equipment                                      | RM32,000  | Employee expenses (Salary and EPF) | RM16,800 |
| Advertising & promotion                        | RM30,640  | Insurance premium                  | RM900    |
| Employee expenses (Medical coverage & uniform) | RM4,500   | Utilities                          | RM5,000  |
| Technological expenses                         | RM4,389   |                                    |          |
| TOTAL:                                         | RM127,139 | TOTAL:                             | RM35,237 |

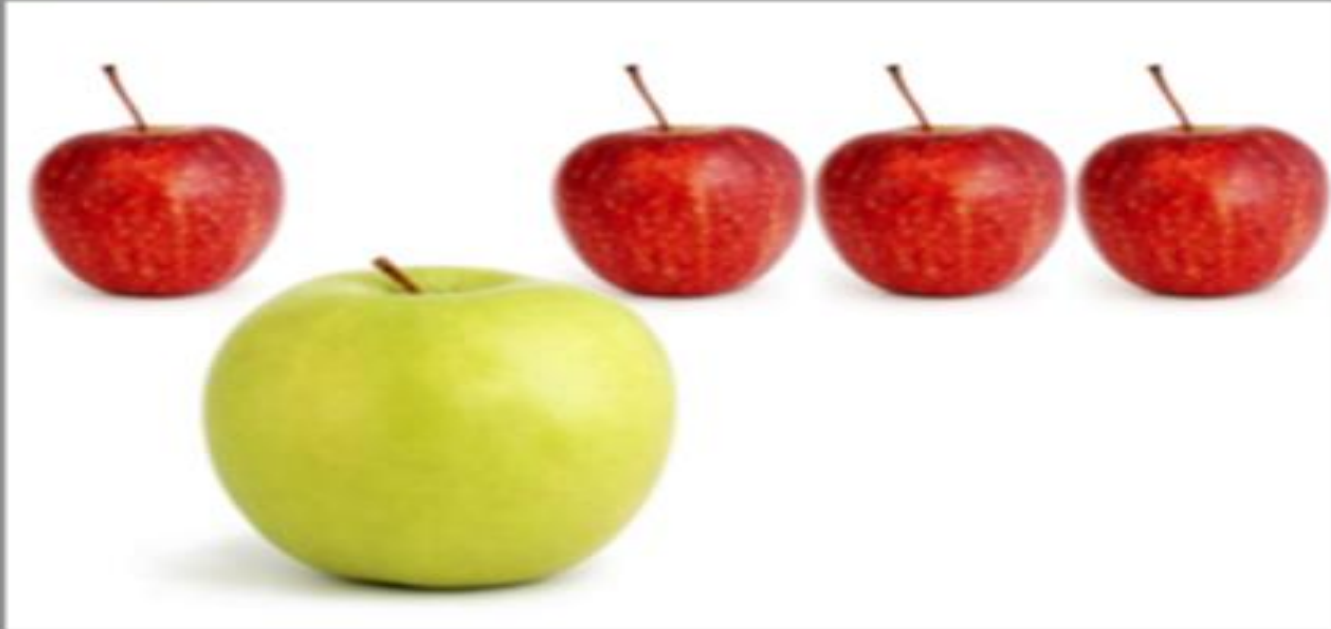
# Costs in a Manufacturing Company



## Cost Leadership Strategies:

- Alternative cost reduction strategies include:
  - Building efficient scale facilities.
  - Cost reductions through experience.
  - Establish tight cost and overhead controls.
  - Avoidance of marginal customer accounts.
  - Cost minimization in R&D, service, and sales forces.
- Requirements for usage:
  - High relative market share (economies of purchasing).
  - Favorable access to raw materials.
  - Design of products towards ease of manufacturing.
  - High margins are reinvested to maintain cost leadership.
  - Examples: Emerson Electronics, Texas Instruments, and Black & Decker.

## 2) Differentiation *focused* strategies



Are you  
differentiating your  
business?

# Differentiation Strategy

- A differentiation strategy calls for the development of a product or service that offers unique attributes that are valued by customers.
- Customers perceive the product to be different and better than that of rivals.
- The value added by the uniqueness of the product may allow the firm to charge a premium price for it.
- Differentiation can be based on product image or durability, after-sales, quality, additional features.
- It requires flair, research capability and strong marketing.

# Differentiation

## Image

- Young
- Innovative
- Intuitive / Simple
- Nomadic
- Green
- Tool Company

**These combined provide ubiquitous information.**

## Customization

(N=1)

- Accessories
- Web Gadgets
- Only features that add value to the subscription fee

## Price

Unique pricing structure as it relates to current pricing and sales structures used by incumbent software firms in the industry.

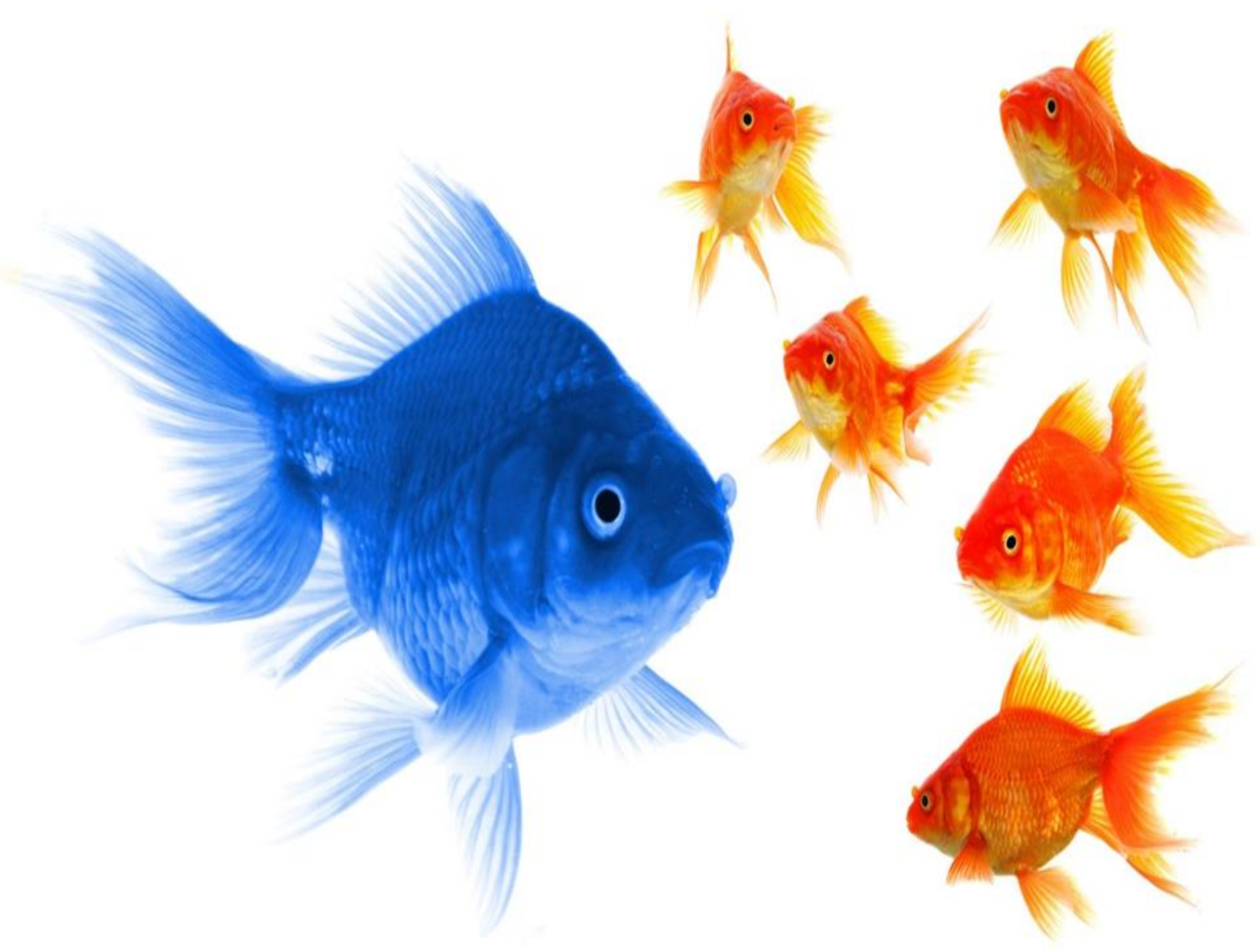
## Styling

Strong focus on user interaction.

- Wire frames that aid in understanding user interactions with our applications
- Combine creativity with functionality
- "Sketching User Experiences"

## Product Reliability

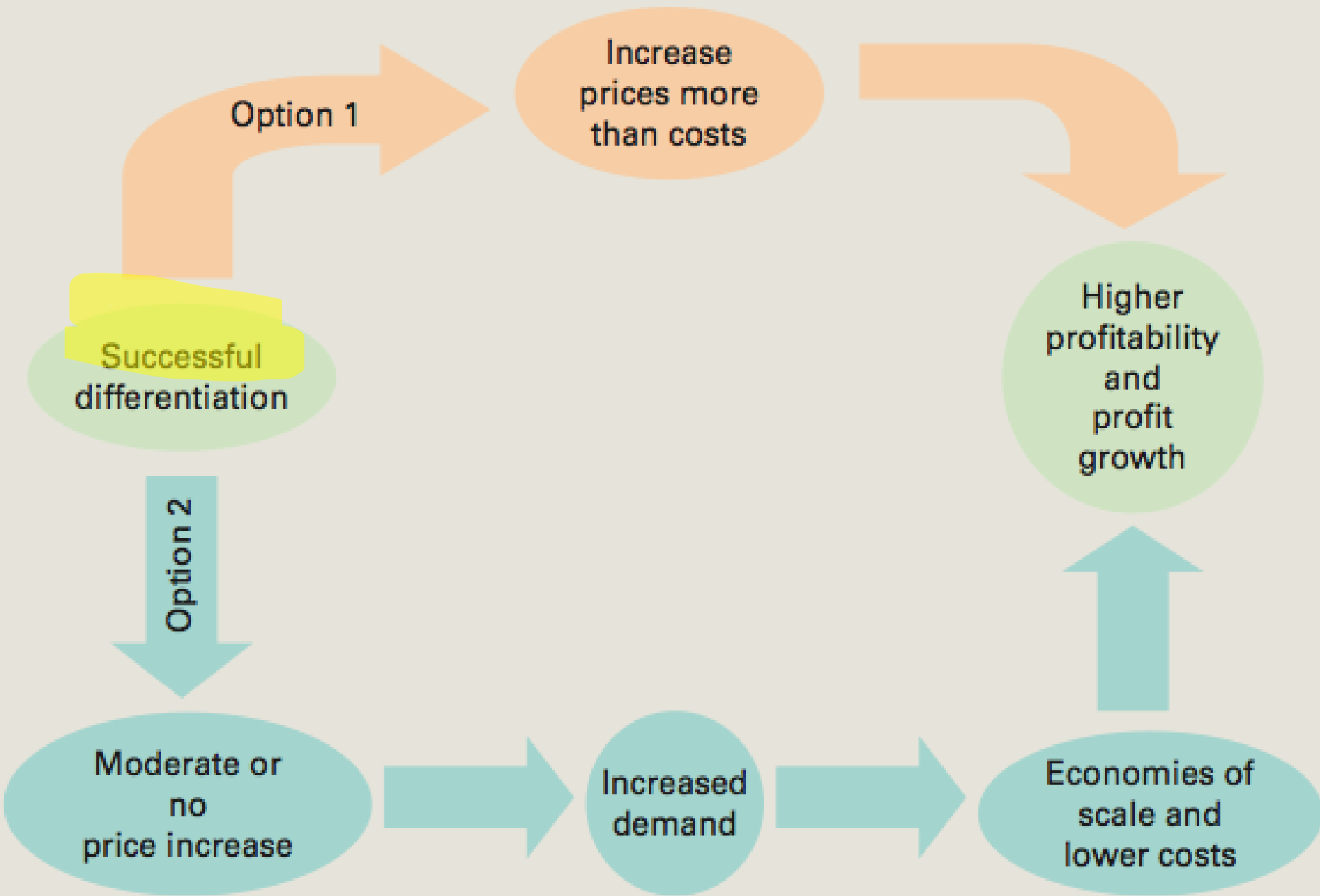
- 99% uptime for web / software apps
- Hardware we will initially need to work close with manufacturer to ensure quality control.
- As we transition into platform, quality will become more complex with more hardware players.



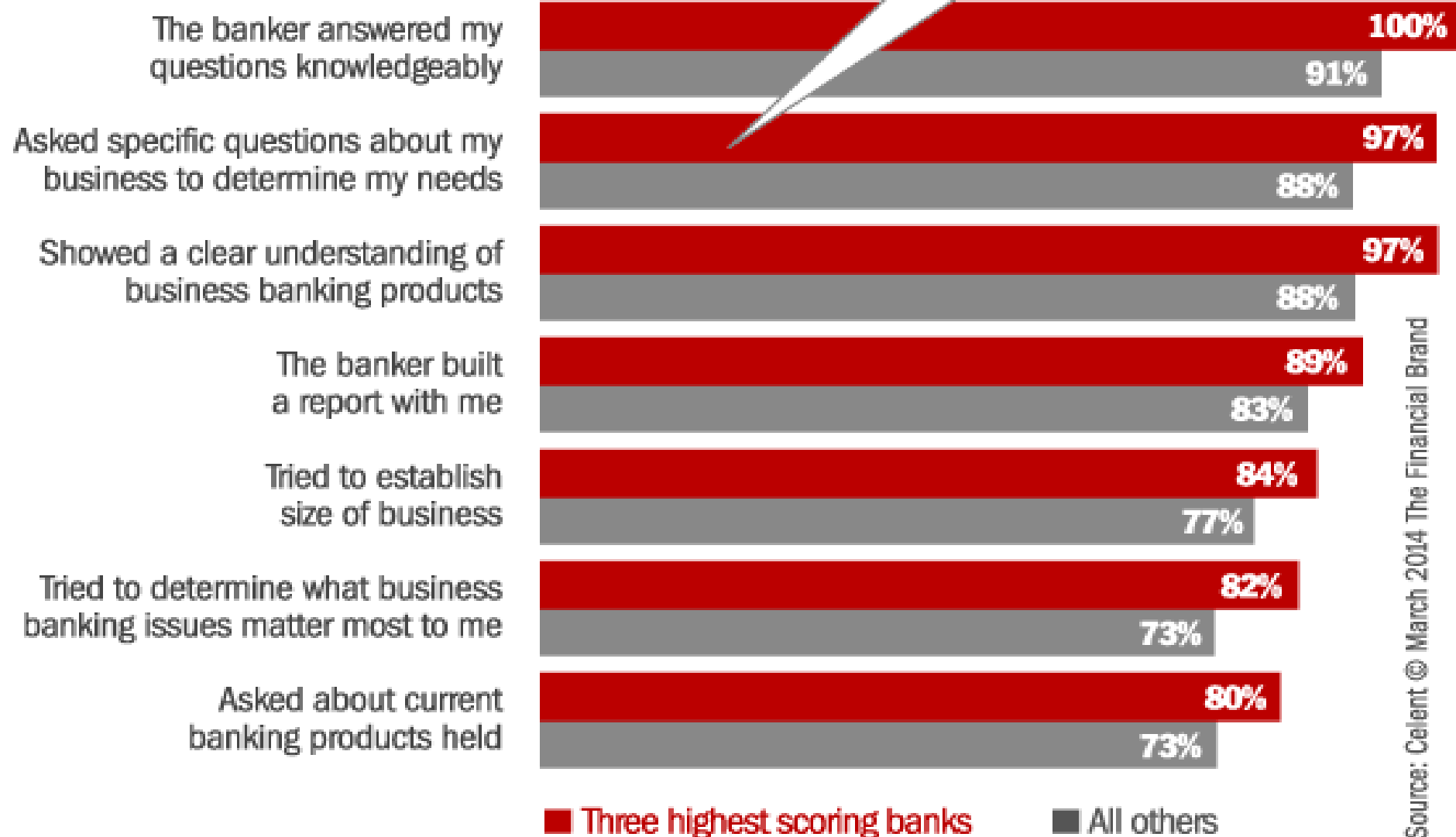
## Differentiation Strategies:

- Defense against 5 competitive forces:
  - Competitors - Decreases rivalry due to brand loyalty and resulting lower sensitivity to price.
  - Suppliers - Allows an increase in price margins (customers willing to pay more, can withstand supplier price changes).
  - Buyers - Removes buyer power due to a lack of comparative alternatives.
  - New-entrants & Substitutes - Requires others to overcome customer loyalty and product uniqueness.

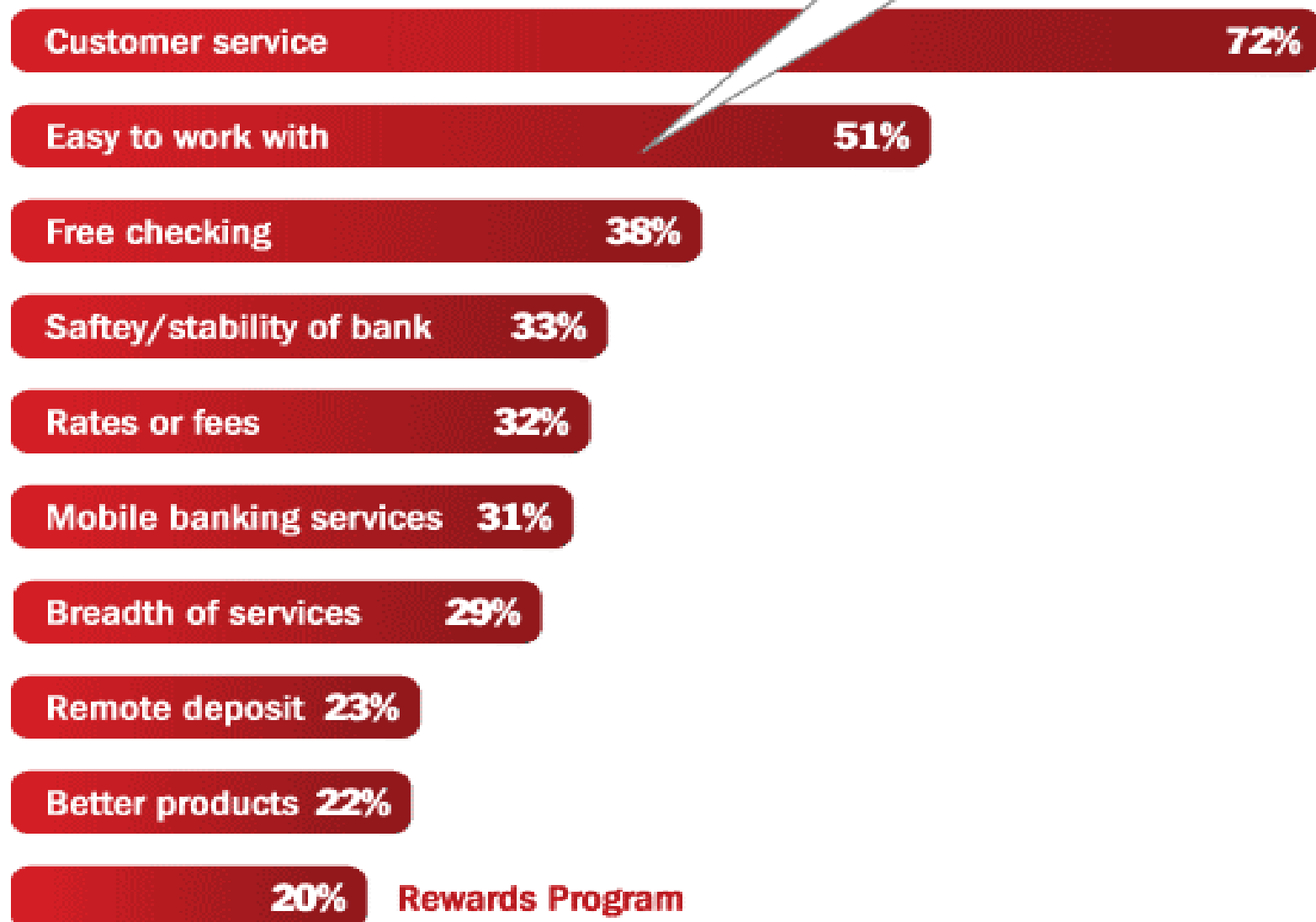
# How Differentiation affects Cost strategies



# What small business owners say are differentiators for leading banks



## What banks say is their biggest differentiator with small business clients



### 3) Focus strategies

- Focused Cost Leadership strategies:

- Requirements for usage similar to low-cost strategies.
- Defense against the five forces similar to differentiation strategies.
- Examples: Rally's, Martin Brower, White Castle.

- Rally's (no frills service, limited menu, no dine-in).
- Martin Brower- 3rd largest food supplier, serves fast food chains by:

Gearing to their purchasing cycles.

Locating warehouse locations based on their locations.

Stocking products only for these 8 firms

Meeting their specialized needs.

# Focus Strategy

- The focus strategy concentrates on a narrow segment and within that segment attempts to achieve either a cost advantage or differentiation.
- The premise is that the needs of the group can be better serviced by focusing entirely on it.
- A firm using a focus strategy often enjoys a high degree of customer loyalty, and this entrenched loyalty discourages other firms from competing directly.
- Because of their narrow market focus, firms pursuing a focus strategy have lower volumes and therefore less bargaining power with their suppliers
- However, firms pursuing a differentiation-focused strategy may be able to pass higher costs on to customers since close substitute products do not exist.

# **Focus strategy** means **Segmentation strategy**

**Focus on narrowly defined market segment by being the low-cost leader, differentiating, or both**

**Many sub-segments today**

**Need distinctive product**

**Specific geography, ethnicity, etc.**

# Market segmentation tactics...

## Focused strategy

*Serving a limited number of segments*

*Serving just one segment*

## ➤ **Standardization strategy**

- Producing a standardized product
- Ignoring different segments

## ➤ **Segmentation strategy**

- Producing different offerings for different segments
- Serving many segments or the entire market

# Comparison of Market segmentation approaches

## Standardization strategy

- Associated with **lower costs** than a segmented strategy
- Attempts to attain economies of scale through high sales volume

## Segmentation strategy

- Involves **customization** of product offerings, which **drive up costs** as:
  - achieving economies of scale is difficult.
  - production and delivery costs tend to be high.

## Focused strategy

- Have a **higher cost structure** as:
  - new product features and functions need to be added.
  - attaining economies of scale is difficult.

# Focus Strategy Examples



- Rolls Royce -Luxury automobiles
- Katz Insurance - High risk drivers
- Apple Computer - Desktop publishing
- Motel 6 - price-conscious travelers
- University of Baltimore - cost and quality for well-informed professionals.

# Examples of Focus Strategy

- ***Focus Low-cost***

- **Ikea:** Young furniture buyers who want style at low cost (price sensitive and low service customer groups)
- **Southwest Airlines:** Short-haul, point-to-point service between midsize cities & secondary airports in large cities (low pricing & low service)

- ***Focus Differentiation***

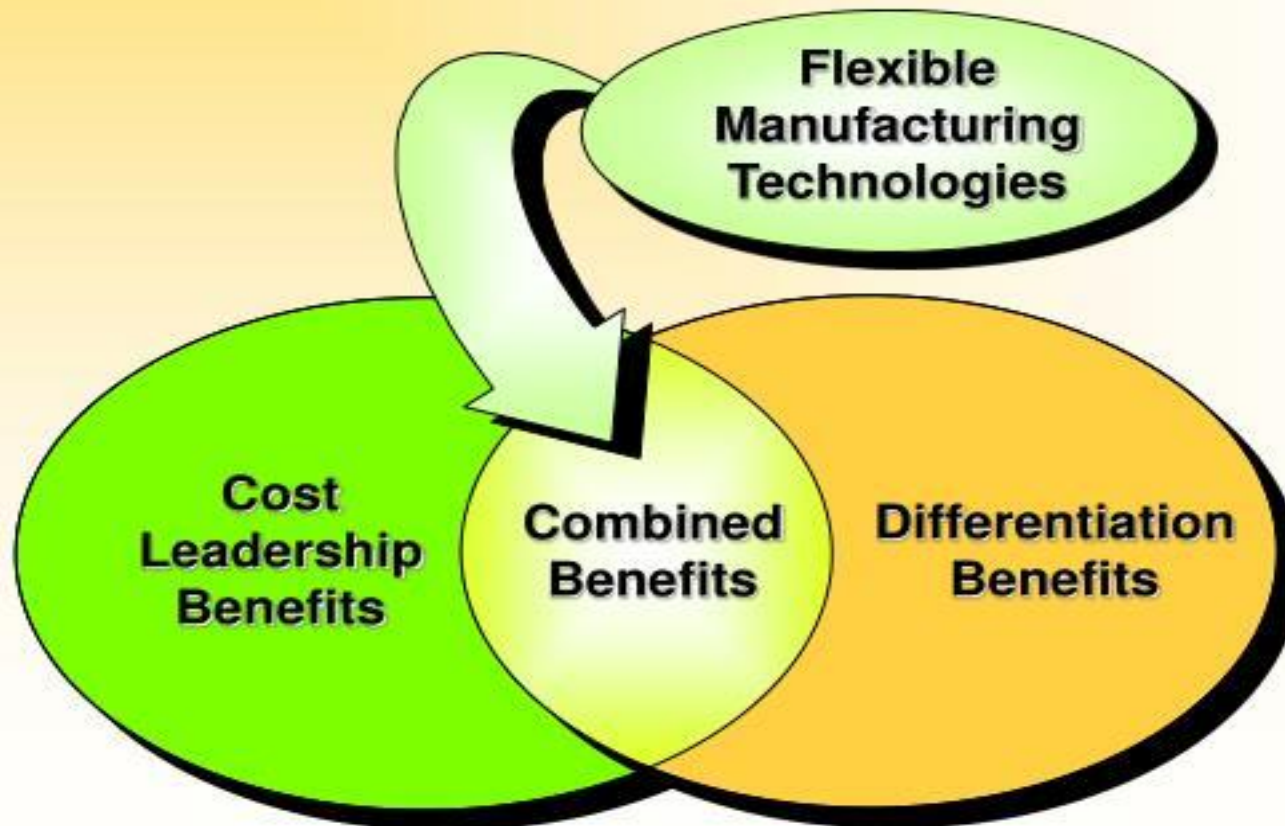
- **Rolex:** Serve highest end of wristwatch market (premium pricing & image)
-  **Rolls-Royce:** Serving luxurious end of automobile market (premium pricing & image)

## 4) Combining Differentiation & Low cost Strategies

6-10

### *Choosing a Generic Business-Level Strategy (Continued)*

#### **Cost Leadership and Differentiation**



## Low cost

- Enables a company to:
  - *gain a SSCA*
  - *undercut rivals on price*
  - *gain market share*
  - *maintain or increase  $\Pi$*

## Differentiation

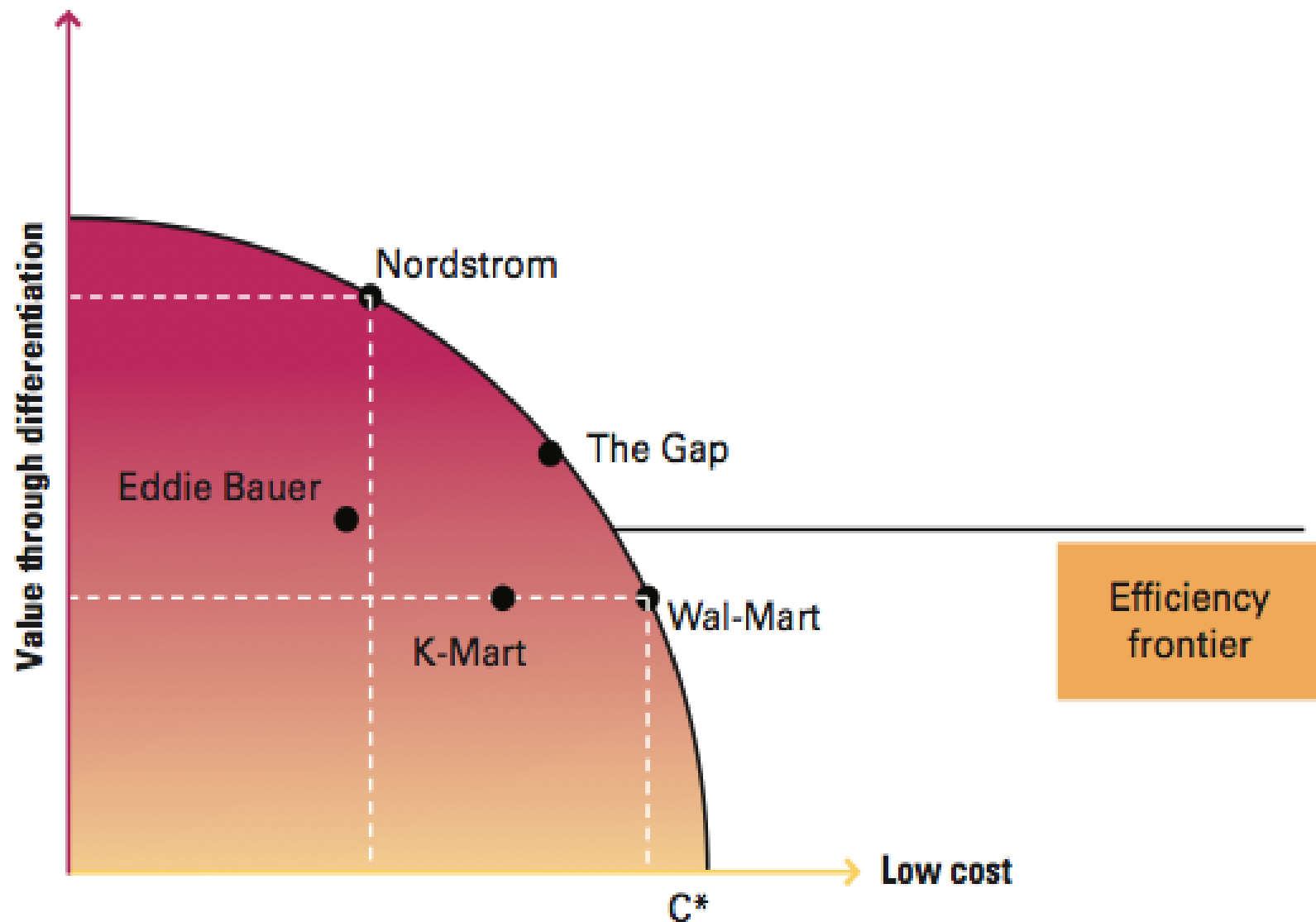
- Enables a company to:
  - *charge a premium price*
  - *increase demand*
  - *capture market share*
- Distinguishing oneself from rivals by offering something that they find hard to match .
- Product differentiation is achieved through:
  - *superior reliability, functions, and features.*
  - *better design, branding, point-of-sale service, after sales service, and support.*

# The differentiation-low cost tradeoff

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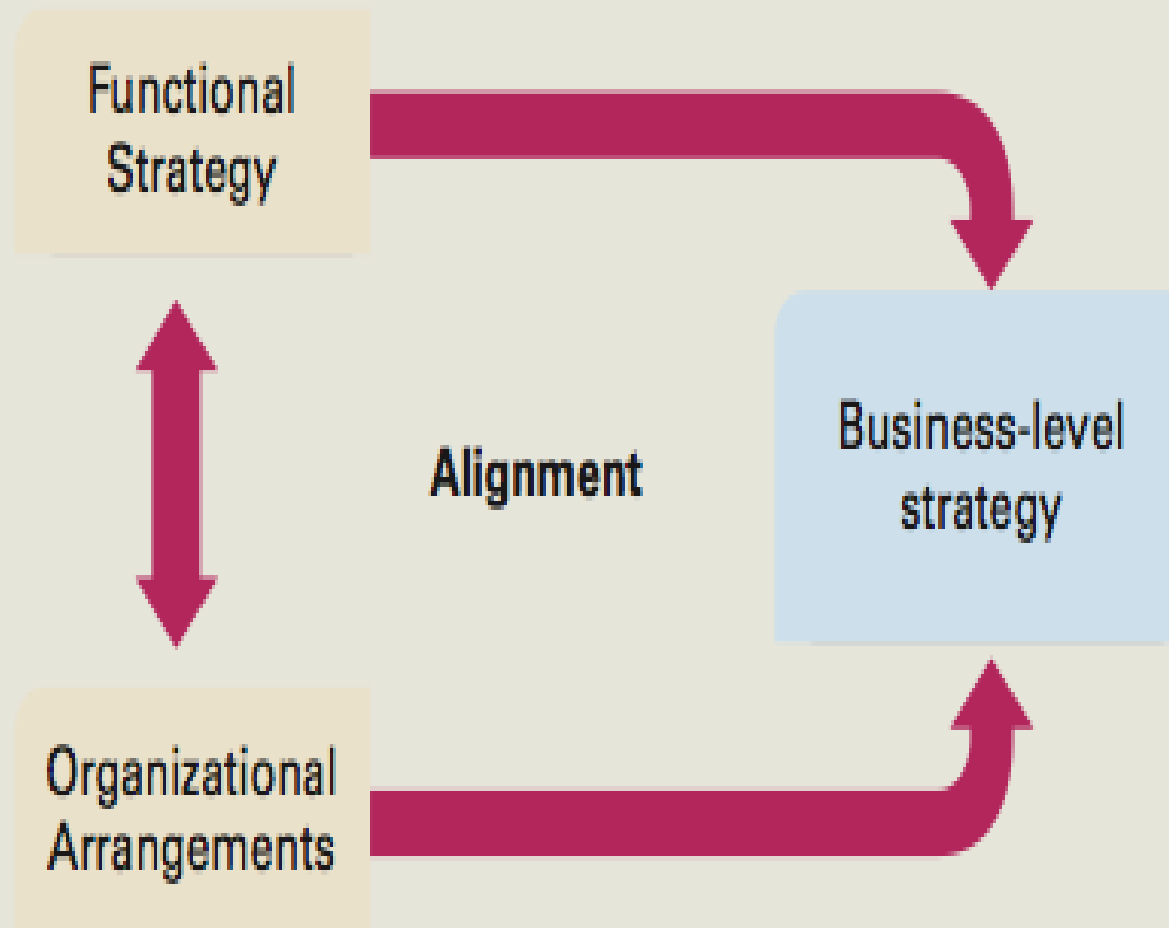
- **Efficiency frontier**
  - *Shows all the positions a company can adopt with regard to differentiation and low cost.*
  - *Has a convex shape because of diminishing returns.*
- Multiple positions on the differentiation-low cost continuum are viable.
  - Have enough demand to support an offering.
- To get to the efficiency frontier, a company must:
  - pursue the right functional-level strategies
  - be properly organized
  - ensure its business-level strategy, functional-level strategy, and organizational arrangement align with each other

**Figure 5.2** The Differentiation–Low Cost Tradeoff



## 5) Coordinating Functional & Business Strategies

**Figure 5.5** Strategy is Implemented Through Function and Organization



# Lowering costs through functional strategy and organization

- Achieve economies of scale and learning effects
  - Adopt lean production and flexible manufacturing technologies
  - Implement quality improvement methodologies to produce reliable goods
  - Streamline processes
  - Use information systems to automate business process
- Implement just-in-time inventory control systems
  - Design products with a focus on reducing costs
  - Increase customer retention
  - Ensure that the organization's structure, systems, and culture reward actions that lead:
    - *higher productivity*
    - *greater efficiency*

# Differentiation through functional-level strategy and organization

- Customize product offering and marketing mix to different market segments
- Design product offerings that have a high perceived quality regarding their:
  - *functions*
  - *features*
  - *performance*
  - *reliability*
- Handle and respond to customer queries and problems promptly

- Focus marketing efforts on:
  - *brand building*
  - *perceived differentiation from rivals*
- Ensure employees act in a manner consistent with the company's image
- Create the right organizational structure, controls, incentives, and culture
- Ensure that the control systems, incentive systems, and culture align with the strategic thrust

# Summary

## Generic Business-Level Strategies

Approach to the market

**Broad**

**Broad low cost**  
Wal-Mart

**Broad differentiation**  
Toyota  
Coca Cola

**Narrow  
(Niche)**

**Focus low cost**  
Costco  
Southwest Airline

**Focus differentiation**  
Nordstrom

**Low cost**

**Differentiation**

**Strategic Emphasis**

# Business-level strategy, industry, and competitive advantage

## Low-cost companies

- Charge low prices and still make profits
- Absorb cost increases from suppliers
- Offer deep discount prices for buyers

## Differentiated companies

- Withstand pricing pressure from powerful buyers and increase prices without buyer resistance
- Absorb price increases from suppliers and pass them to customers without losing market share
- Withstand substitute goods, as a result of brand loyalty

# **IV) BLUE OCEAN**

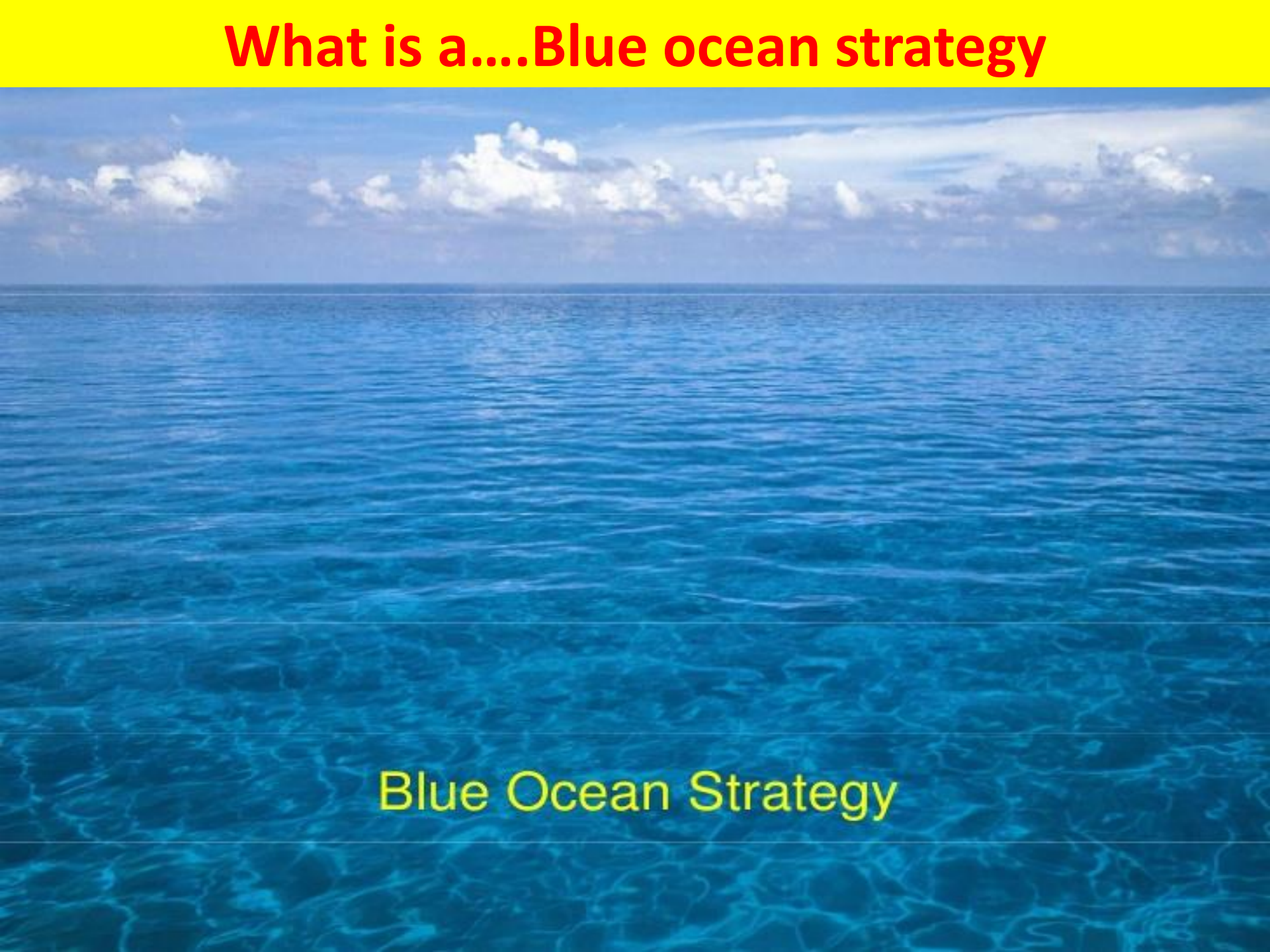
## **Strategies**

## A) Blue ocean strategy



**BLUE OCEAN STRATEGY**

# What is a....Blue ocean strategy

A wide-angle photograph of a calm, deep blue ocean stretching to the horizon. The sky is a clear, bright blue with a few scattered white clouds. The water's surface is covered in gentle ripples, reflecting the light from the sky.

Blue Ocean Strategy

**Blue ocean strategy = First mover advantage**



# **Blue Ocean Strategy :**

**How to Create Uncontested Market Space  
and Make Competition Irrelevant**

# BLUE OCEAN STRATEGY

Try to think in new  
market ideas,  
Try to swim in new  
blue oceans.



## **RED** oceans

Known market space

Many competitors

Fight for market share

Cutthroat competition  
turns the ocean bloody

## **BLUE** oceans

Unknown market space

Few competitors

Create market share

New market makes  
competition irrelevant

# Blue ocean strategy

- Blue Ocean:
  - Wide open market space - a company can chart its own course
- **Product offering** through:
  - Adding value (i.e. innovation)
  - Cutting costs
    - Create a new market space
- To redefine its market and create a new business-level strategy, a company must:
  - eliminate factors that rivals take for granted, and reduce costs.
  - reduce certain factors below industry standards, and lower costs.
  - raise certain factors above industry standards, and increase value.
  - create factors that rivals do not offer, and increase value.

# Red Ocean Blogs

(bloody with competition)

Compete in existing  
markets

Beg for reader  
attention

Slow and/or  
stagnant growth

# Blue Ocean Blogs

(uncontested space)

Take a unique  
approach and  
stand out

Are free from  
competition

Capture a  
new demand

# Principles Of Blue Ocean Strategy

## Core/Formulation Principles

Reconstruct market boundaries

Focus on the big picture, not the numbers

Reach beyond existing demand

Get the strategic sequence right



## Formulation Risks

Search Risk

Planning Risk

Scale Risk

Business Model Risk

## Execution Principles

Overcome key organizational hurdles

Build execution into strategy



## Execution Risks

Organizational Risk

Management Risk

The formulation principles and execution Principles, work in tandem to minimize risks and maximizing opportunities.

# Six Principles of Blue Ocean Strategy

---

## Formulation Principles

1. Reconstruct market boundaries
2. Focus on the big picture, not the numbers
3. Reach beyond existing demand
4. Get the strategic sequence right

## Execution Principles

1. Overcome key organizational hurdles
2. Build execution into strategy

# Reconstruct Market Boundaries

- ◆ There are 6 pathways to reconstruct the market boundaries



# 1. RECONSTRUCT MARKET BOUNDARIES – CONCEIVING NEW MARKET SPACE

By thinking across conventional boundaries of competition, you can see how to make convention-altering, strategic moves that construct established market boundaries and create Blue Oceans.

## From Head-to-Head Competition to Blue Ocean Creation

### Head-to-Head Competition

### Blue Ocean Creation

| INDUSTRY                         | Focus on rivals within the industry                                                                |    | Looks across alternate industries                             |
|----------------------------------|----------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|---------------------------------------------------------------|
| STRATEGIC GROUP                  | Focuses on competitive position within strategic group                                             |    | Looks across strategic groups within the industry             |
| BUYER GROUP                      | Focuses on better serving the buyer group                                                          |    | Redefines the industry buyer group                            |
| SCOPE OF PRODUCT OR SERVICES     | Focuses on maximizing the value of product and service offerings within the bounds of its industry |   | Looks across to complementary product and service offerings   |
| FUNCTIONAL-EMOTIONAL ORIENTATION | Focuses on improving price performance within the functional-emotional orientation of its industry |  | Rethinks the functional-emotional orientation of its industry |
| TIME                             | Focuses on adapting to external trends as they occur                                               |  | Participates in shaping external trends over time             |

# Blue ocean Strategy



The science of making competition  
irrelevant

# So... What are You?



Red Ocean



Blue Ocean

**ARE YOU RED OR  
ARE YOU BLUE?**

# Avoid Sharks.....

Jump in with everyone else?

Or Jump right!



# So... Are you Unique or strive for??

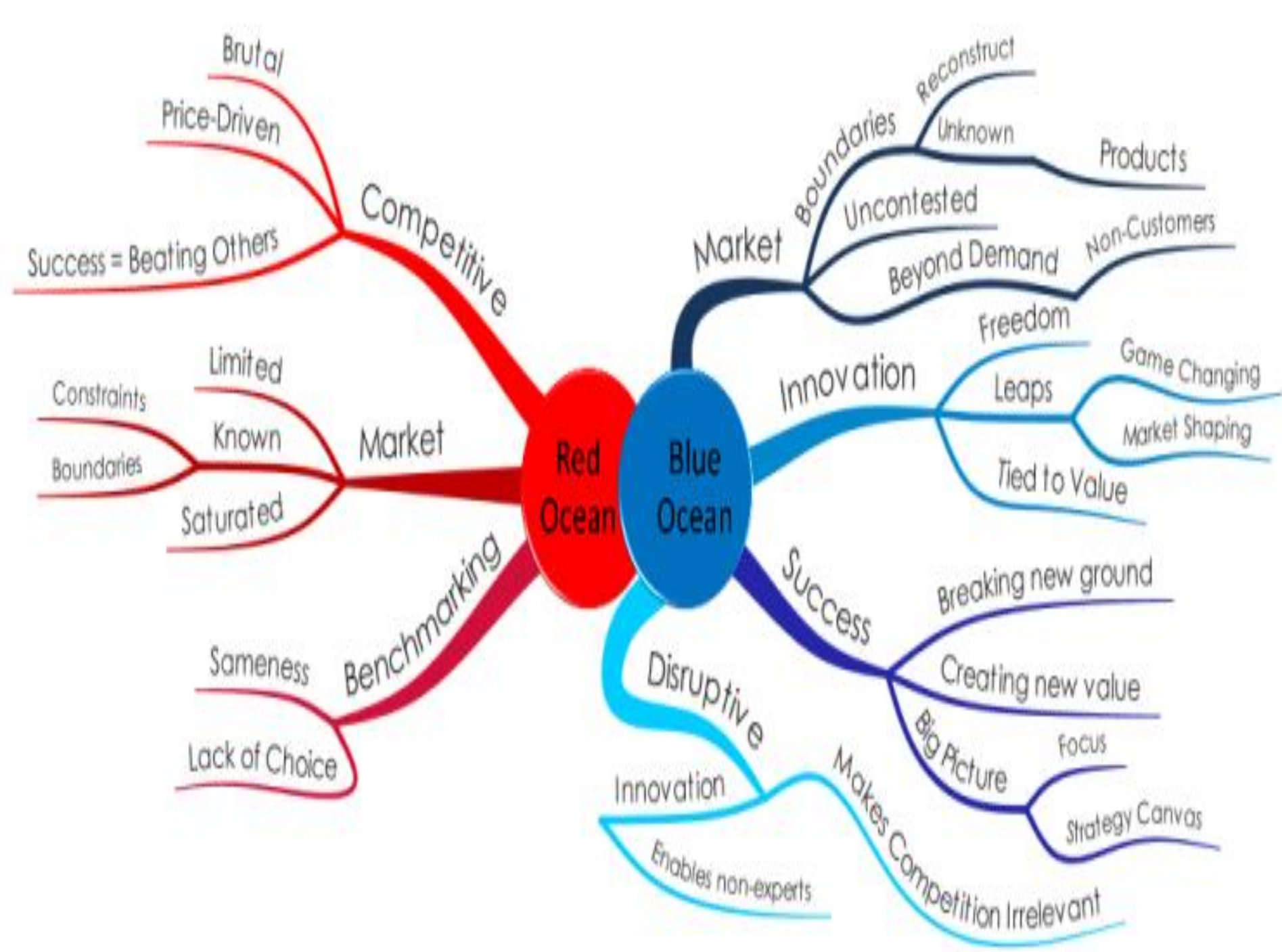


If you try to remain unique,  
you will be the only one

If you try to be the best,  
you will be number one



|              | Conventional Thinking                                                                                  | Blue Ocean Thinking                                                                      |
|--------------|--------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------|
| Industry     | Industry conditions are given – compete in existing market space                                       | Industry conditions can be shaped – create uncontested market space                      |
| Strategy     | Companies must build competitive advantages to beat competition                                        | Make competition irrelevant                                                              |
| Market       | Exploit existing demand                                                                                | Create and capture new demand                                                            |
| Resources    | Make the value-cost trade-off                                                                          | Break the value-cost trade-off                                                           |
| Organization | Align the whole system of a firm's activities with its strategic choice of differentiation or low cost | Align the whole system of a firm's activities in pursuit of differentiation and low cost |
| Offerings    | Maximizing the offering's value within industry boundaries                                             | Offering buyers the total solution that transcends the industry                          |



# Profit Model of Blue Ocean Strategy

The profit model of blue ocean strategy shows how value innovation typically maximizes profit by using the three levers of strategic price, target cost, and pricing innovation.



# **V) INNOVATION**

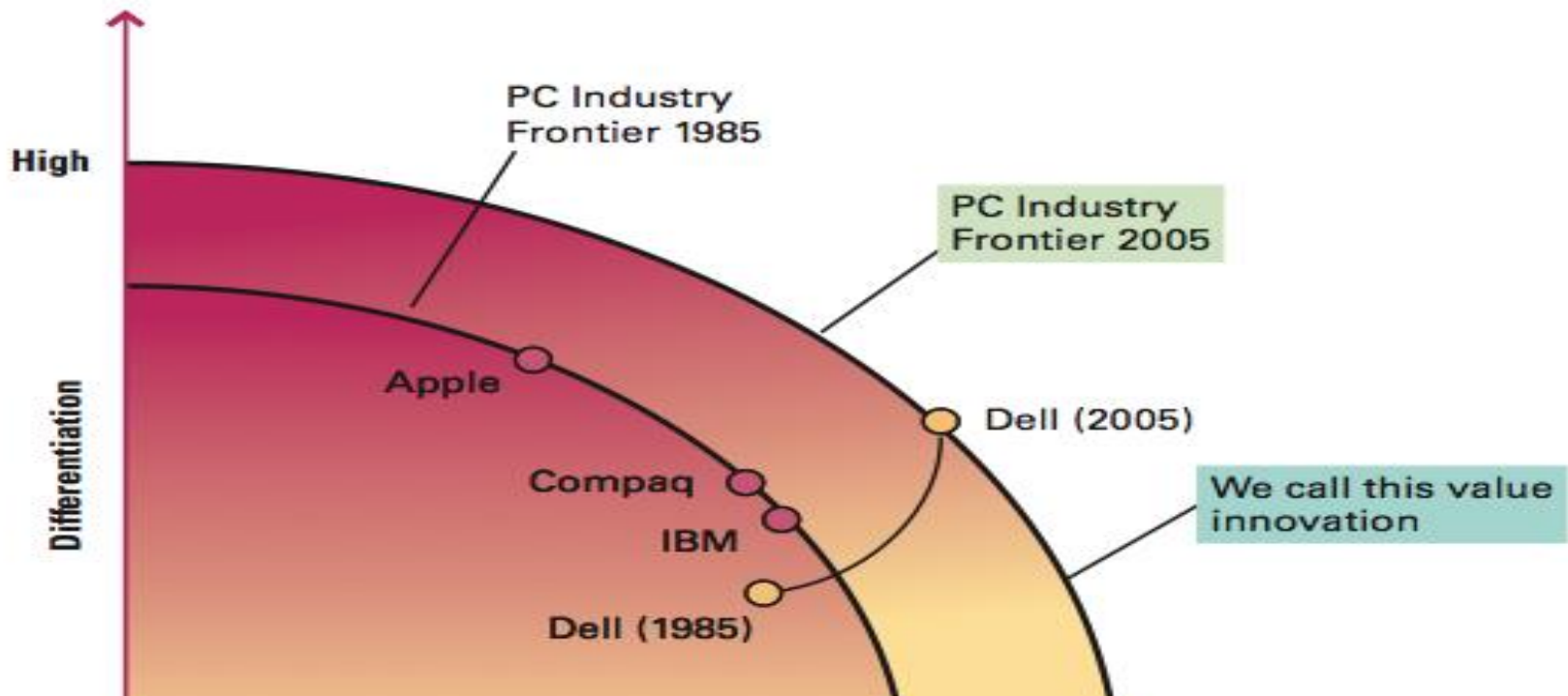
## **Strategies**

**Creating Value via  
INNOVATION**

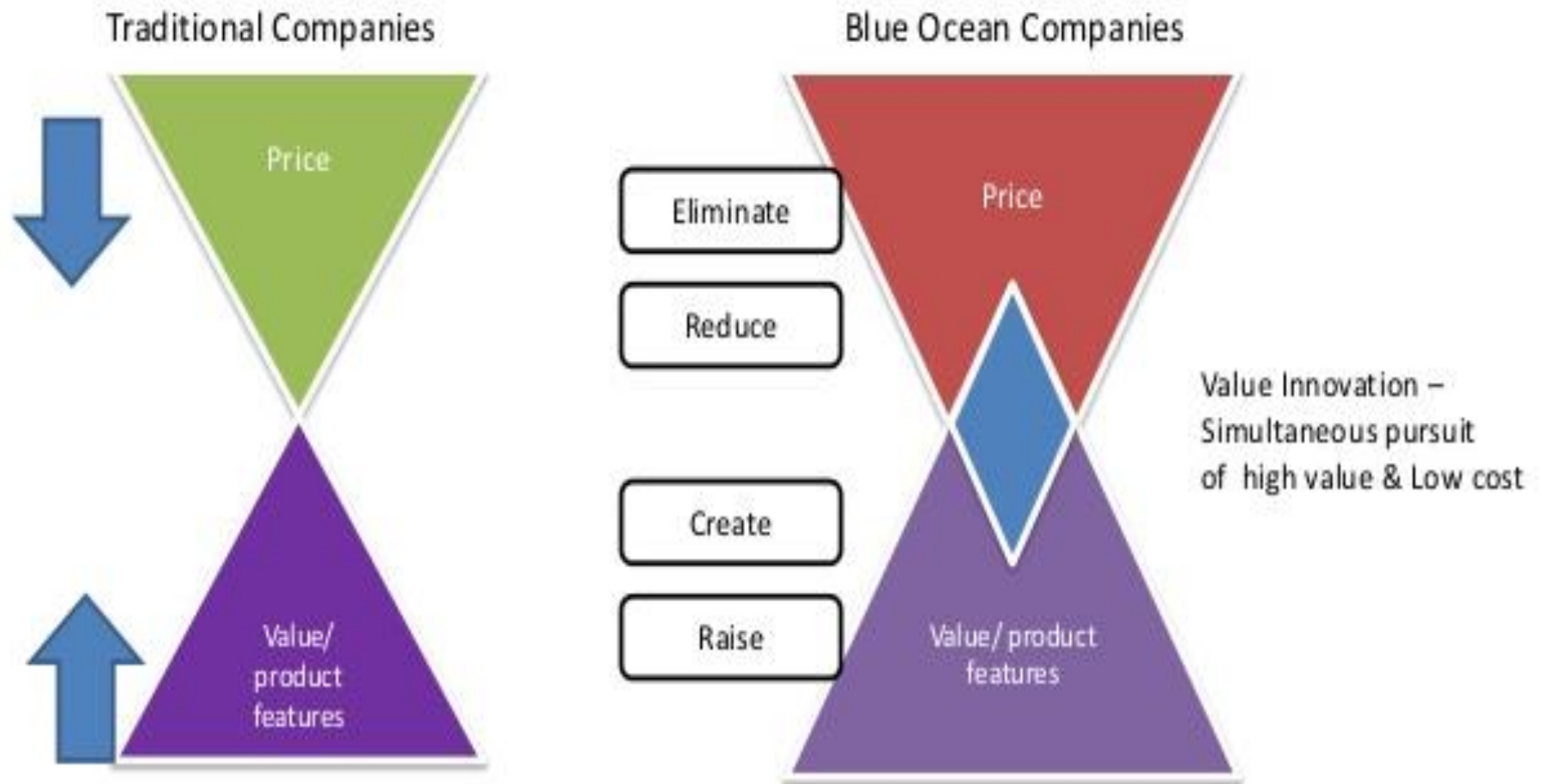
# Value via Innovation

- ❑ Innovations push out the efficiency frontier in an industry
  - *enabling greater value to be offered through superior differentiation*
  - *at a lower cost than was thought possible.....*
- ❑ Enable a company to outperform its rivals for many years.

**Figure 5.3** Value Innovation in the PC Industry



# Value Innovation



## Characteristics of a good Value innovation Strategy

**FOCUS:** Not to diffuse efforts

**DIVERGENCE:** The shape of the

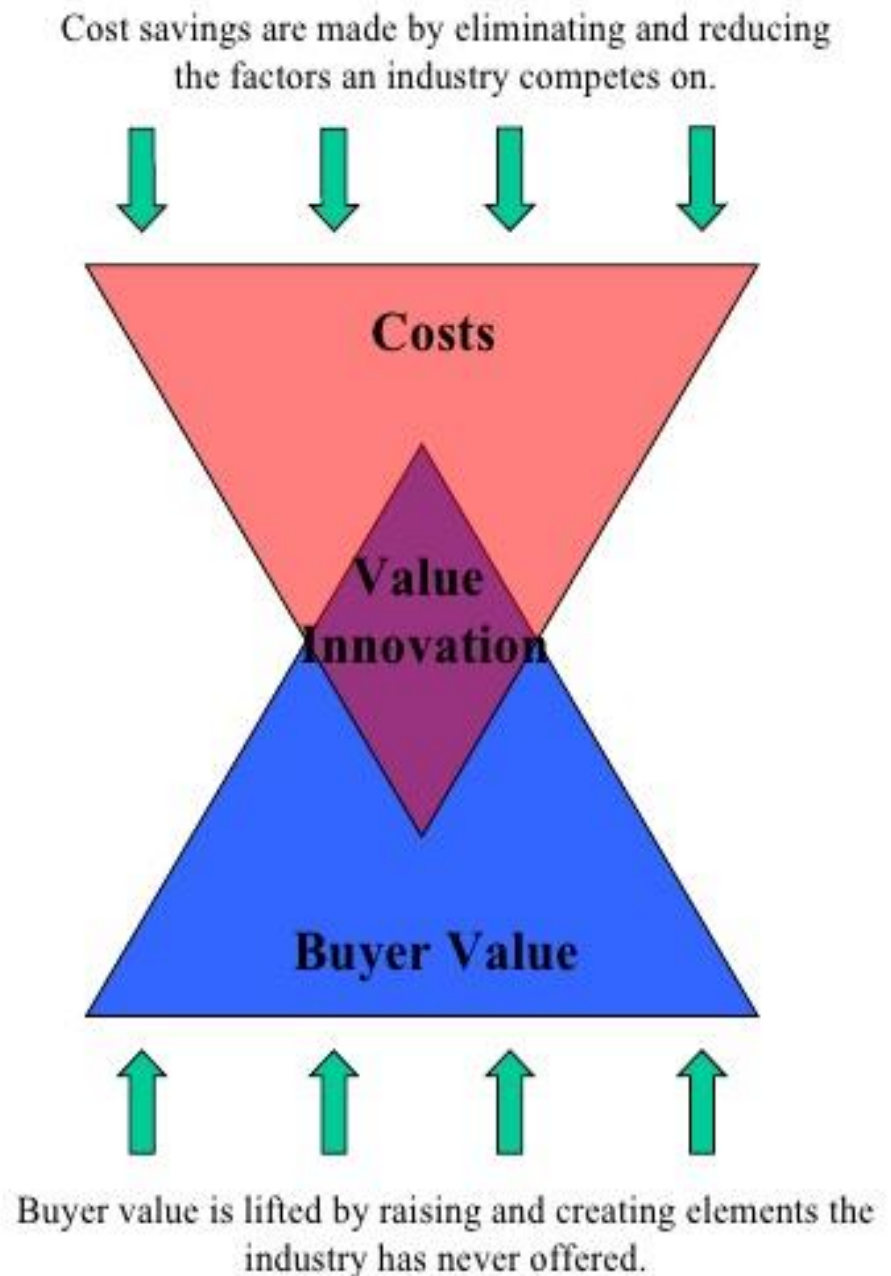
**Compelling Tag line :** The value  
curve can be translated into a

# Value Innovation

Value innovation places equal emphasis on value and innovation.

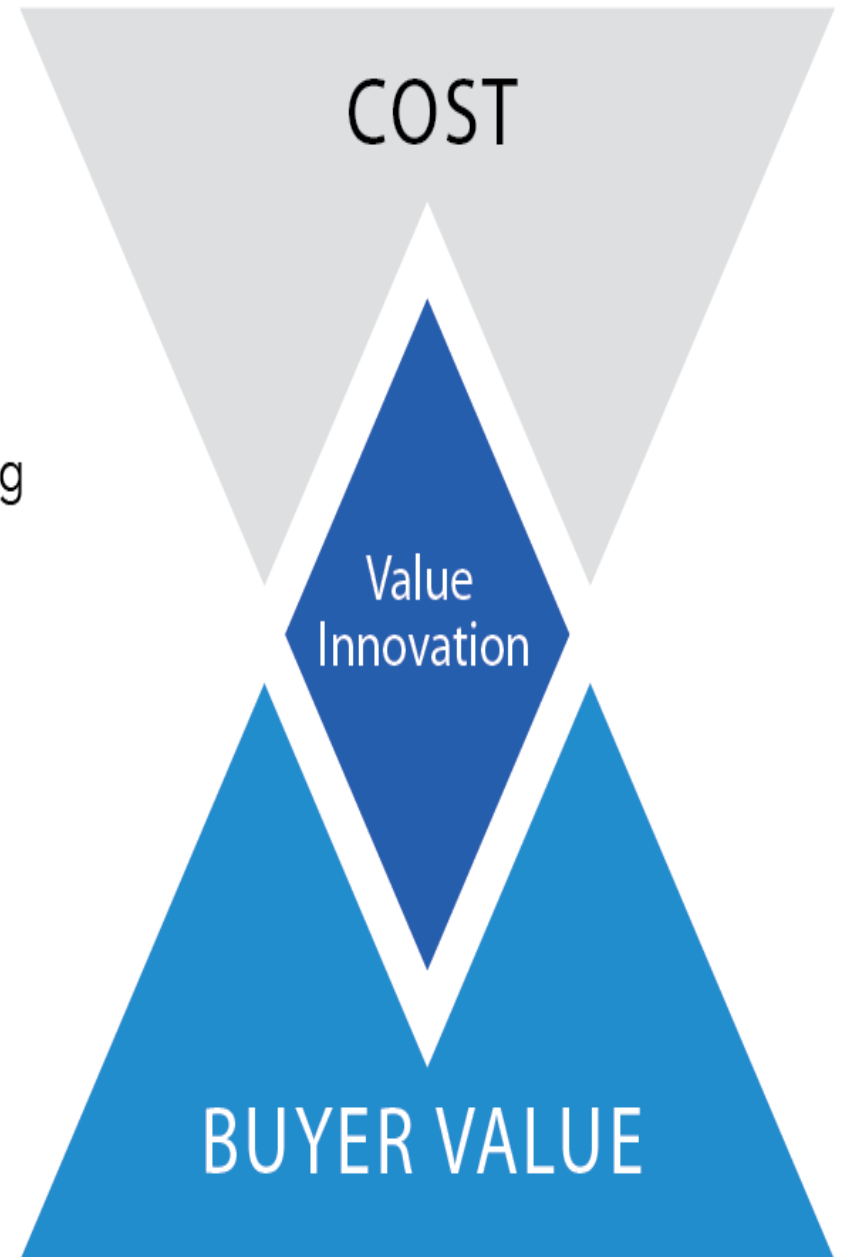
Value innovation is a new way of thinking about and executing strategy that results in the creation of a blue ocean.

The creation of blue oceans is about driving costs down while simultaneously driving value up for buyers.



Cost savings are made by eliminating and reducing the factors an industry competes on.

Buyer value is lifted by raising and creating elements the industry has never offered.



# Barriers to Imitation



## **Does not Make Sense based on Conventional Strategic Logic**

NBC, CBS and ABC ridiculed the idea of 24x7 real time news without star broadcasters

The Body Shop logo, featuring the words 'THE BODY SHOP.' in a green, sans-serif font on a dark green background.

## **Brand Image Conflicts**

Chanel, CD, etc could not imitate Body Shop as it would signal an invalidation of their current business models

The Walmart logo, featuring the words 'WAL\*MART' in a white, sans-serif font on a blue background.

## **Economies of Scale**

High volume generated by a value innovation leads to rapid cost advantages



## **Political, Operational and Cultural Changes**

Major revisions in routing planes, retraining, changing marketing/pricing/culture. Took MAS 6 years to come up Firefly



## **1st to Market**

When a company offers a leap in value, it rapidly earns brand buzz and a loyal following in the marketplace



## **Natural Monopoly**

Size of market does not make sense to support another player

[Back](#)